

[2024-03-07T22:57:38.891+01:00]	INFO:	Creating VideoSourceManager
[2024-03-07T22:57:38.891+01:00]	INFO:	Created VideoSourceManager
[2024-03-07T22:57:38.891+01:00]	INFO:	Register internal renderpasses
[2024-03-07T22:57:38.927+01:00]	INFO:	Register application specific renderpasses and sources
[2024-03-07T22:57:38.927+01:00]	INFO:	Get Primary Context
[2024-03-07T22:57:38.927+01:00]	INFO:	Create VideoEngine
[2024-03-07T22:57:38.927+01:00]	INFO:	scanDirectoryForExtensions: scanning directory '/Users/pbv-mac-rack/ Documents/Resolume Arena/Extra Effects'
[2024-03-07T22:57:38.927+01:00]	INFO:	Done scanning directory, loaded 0 plugin(s) from it.
[2024-03-07T22:57:38.931+01:00]	INFO:	Load VideoEngine settings
[2024-03-07T22:57:38.931+01:00]	INFO:	Set thumbnail for capture device sources
[2024-03-07T22:57:38.932+01:00]	INFO:	Initialize video engine
[2024-03-07T22:57:38.932+01:00]	INFO:	Init Wire Runtime
[2024-03-07T22:57:39.197+01:00]	INFO:	Create ShortcutPresetManager
[2024-03-07T22:57:39.197+01:00]	INFO:	Install Shortcut Preset preprocessor
[2024-03-07T22:57:39.207+01:00]	INFO:	Create param view factory
[2024-03-07T22:57:39.207+01:00]	INFO:	Create ScreenSetupDriver
[2024-03-07T22:57:39.207+01:00]	INFO:	Create DmxController And Load Settings
[2024-03-07T22:57:39.207+01:00]	INFO:	Initializing ArtNet on adapter en1.
[2024-03-07T22:57:39.207+01:00]	INFO:	ArtNet initialization succeeded.
[2024-03-07T22:57:39.207+01:00]	INFO:	Load Fixture Presets
[2024-03-07T22:57:39.208+01:00]	INFO:	Install Screen Setup Preset preprocessor
[2024-03-07T22:57:39.209+01:00]	INFO:	Set ScreenSetup Presets Directory: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/ Advanced Output
[2024-03-07T22:57:39.209+01:00]	INFO:	Load ScreenSetup Presets
[2024-03-07T22:57:39.212+01:00]	INFO:	Create AdvancedScreenSetupWindow
[2024-03-07T22:57:39.225+01:00]	INFO:	Set ScreenSetup Advanced Preferences file: /Users/pbv-mac-rack/Documents/Resolume Arena/ Preferences/AdvancedOutput.xml
[2024-03-07T22:57:39.225+01:00]	INFO:	Enumerate displays and position MainWindow on primary device
[2024-03-07T22:57:39.225+01:00]	INFO:	Creating Output Device from XML
[2024-03-07T22:57:39.225+01:00]	INFO:	Init Screen Setup
[2024-03-07T22:57:39.230+01:00]	INFO:	Create Composition
[2024-03-07T22:57:39.240+01:00]	INFO:	Init TextureDatabase

[2024-03-07T22:57:39.240+01:00] INFO: Register Composition as ExternalTextureProvider to the ScreenSetup

[2024-03-07T22:57:39.240+01:00] INFO: Register Composition with controllers

[2024-03-07T22:57:39.241+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/WarpSpeed.wired

[2024-03-07T22:57:39.244+01:00] INFO: Wire patch is registered as Effect WarpSpeed

[2024-03-07T22:57:39.244+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Tunnelines.wired

[2024-03-07T22:57:39.259+01:00] INFO: Wire patch is registered as Source Tunnelines

[2024-03-07T22:57:39.261+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Tilt Shift.wired

[2024-03-07T22:57:39.263+01:00] INFO: Wire patch is registered as Effect Tilt Shift

[2024-03-07T22:57:39.263+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Slice Outline.wired

[2024-03-07T22:57:39.264+01:00] INFO: Wire patch is registered as Source Slice Outline

[2024-03-07T22:57:39.264+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Slice Delay.wired

[2024-03-07T22:57:39.266+01:00] INFO: Wire patch is registered as Effect Slice Delay

[2024-03-07T22:57:39.266+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Shape Mask.wired

[2024-03-07T22:57:39.268+01:00] INFO: Wire patch is registered as Effect Shape Mask

[2024-03-07T22:57:39.268+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/SearchLight.wired

[2024-03-07T22:57:39.272+01:00] INFO: Wire patch is registered as Effect SearchLight

[2024-03-07T22:57:39.272+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/PiP.wired

[2024-03-07T22:57:39.274+01:00] INFO: Wire patch is registered as Mixer PiP

[2024-03-07T22:57:39.274+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Grid Cloner.wired

[2024-03-07T22:57:39.278+01:00] INFO: Wire patch is registered as Effect Grid Cloner

[2024-03-07T22:57:39.278+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Acuarela.wired

[2024-03-07T22:57:39.281+01:00] INFO: Wire patch is registered as Effect Acuarela

[2024-03-07T22:57:39.281+01:00] INFO: Register Wire Patch / Applications/Resume Arena/plugins/wire/Abstract Field.wired

[2024-03-07T22:57:39.289+01:00] INFO: Wire patch is registered as Source Abstract Field

[2024-03-07T22:57:39.290+01:00] INFO: Load audio effect presets

[2024-03-07T22:57:39.290+01:00] INFO: Load Application Settings

[2024-03-07T22:57:39.290+01:00] INFO: Load Extension List settings

[2024-03-07T22:57:39.290+01:00] settings	INFO:	Load Extensions Manager
[2024-03-07T22:57:39.290+01:00] settings	INFO:	Load Mixers Manager
[2024-03-07T22:57:39.290+01:00] Manager settings	INFO:	Load Recording Queue
[2024-03-07T22:57:39.290+01:00] Panel	INFO:	Create Layer Properties
[2024-03-07T22:57:39.291+01:00] Panel	INFO:	Create Clip Properties
[2024-03-07T22:57:39.291+01:00] Properties Panel	INFO:	Create Composition
[2024-03-07T22:57:39.291+01:00] Properties Panel	INFO:	Create Composition
[2024-03-07T22:57:39.291+01:00]	INFO:	Create Toolbar Panel
[2024-03-07T22:57:39.291+01:00]	INFO:	Create Shortcuts Panel
[2024-03-07T22:57:39.293+01:00] Panel	INFO:	Create File Browser
[2024-03-07T22:57:39.326+01:00] Panel	INFO:	Create Compositions
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Effects Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Sources Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Help Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Clip Time Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Layer Group Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Slices Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create SMPTE Panel
[2024-03-07T22:57:39.327+01:00] Panel	INFO:	Create Render Queue
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Notes Panel
[2024-03-07T22:57:39.327+01:00]	INFO:	Create Recording Panel
[2024-03-07T22:57:39.328+01:00]	INFO:	Create UI manager
[2024-03-07T22:57:39.355+01:00] took: 0.02558 seconds	INFO:	Enumerating Compositions
[2024-03-07T22:57:39.368+01:00] preprocessor	INFO:	Install Layout Preset
[2024-03-07T22:57:39.368+01:00] accepted callback	INFO:	Set sparkle update
[2024-03-07T22:57:39.368+01:00] inspectors	INFO:	Attach Extension List
[2024-03-07T22:57:39.376+01:00] inspector	INFO:	Attach screen setup
[2024-03-07T22:57:39.376+01:00] inspector	INFO:	Attach SMPTE Panel
[2024-03-07T22:57:39.376+01:00] inspector	INFO:	Attach Undo Stack
[2024-03-07T22:57:39.376+01:00] inspector	INFO:	Attach Render Queue
[2024-03-07T22:57:39.376+01:00] inspector	INFO:	Attach Recording
[2024-03-07T22:57:39.376+01:00] inspector	INFO:	Attach Clip Time Panel
[2024-03-07T22:57:39.377+01:00] inspector	INFO:	Attach Notes Panel

[2024-03-07T22:57:39.377+01:00] INFO: Load auto-saved layout
[2024-03-07T22:57:39.412+01:00] INFO: Refresh MidiController
[2024-03-07T22:57:40.002+01:00] INFO: Load MidiController
settings
[2024-03-07T22:57:40.017+01:00] INFO: Start detecting control
surfaces on Launch Control XL, starting with Feedback Detection
[2024-03-07T22:57:40.025+01:00] INFO: Start MidiController
[2024-03-07T22:57:40.145+01:00] INFO: Load Compositon Server
settings
[2024-03-07T22:57:40.145+01:00] INFO: Create renderer
[2024-03-07T22:57:40.145+01:00] INFO: Start renderer
[2024-03-07T22:57:40.146+01:00] INFO: Application successfully
initialized
[2024-03-07T22:57:40.146+01:00] INFO: Initialise took: 1.87576
seconds
[2024-03-07T22:57:40.185+01:00] INFO: loadStartupComposition:
Loading startup composition
[2024-03-07T22:57:40.185+01:00] INFO: No composition was
loaded from the command line, opening last opened: "/Users/pbv-mac-
rack/Documents/Resolume Arena/Compositions/
QUIMBY_MVM_BASE_03_CAMNELKUL.avc"
[2024-03-07T22:57:40.188+01:00] INFO: loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/
Resolume Arena/Compositions/QUIMBY_MVM_BASE_03_CAMNELKUL.avc"
[2024-03-07T22:57:40.188+01:00] INFO: Reading composition
xml data
[2024-03-07T22:57:40.190+01:00] INFO: Forking
composition reading
[2024-03-07T22:57:40.271+01:00] INFO: Enumerating
Compositions took: 0.02862 seconds
[2024-03-07T22:57:40.282+01:00] INFO: Composition
clearing is done
[2024-03-07T22:57:40.282+01:00] INFO: Done reading
params, reading shortcut presets next
[2024-03-07T22:57:40.290+01:00] INFO: Done reading
sync data, cleaning up
[2024-03-07T22:57:40.311+01:00] INFO: Successfully read
composition xml
[2024-03-07T22:57:40.311+01:00] INFO: Reading composition
state took: 0.12253 seconds
[2024-03-07T22:57:40.311+01:00] INFO: Setting composition
high quality to: true
[2024-03-07T22:57:40.312+01:00] INFO: Default color format
is now: RGBA16I
[2024-03-07T22:57:40.312+01:00] INFO: Composition loading
finished, result: true
[2024-03-07T22:57:40.312+01:00] INFO: Loading startup composition
finished
[2024-03-07T22:57:40.372+01:00] INFO: Initializing OpenGLComponent
[2024-03-07T22:57:40.374+01:00] INFO: OpenGLCanvas: New
context is created
[2024-03-07T22:57:40.374+01:00] INFO: Initializing GPUMonitor
[2024-03-07T22:57:40.376+01:00] INFO: Successfully initialized
GPUMonitor, using OSX strategy.

[2024-03-07T22:57:40.376+01:00]	INFO:	Initializing renderer.
[2024-03-07T22:57:40.376+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T22:57:40.376+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T22:57:40.376+01:00]	INFO:	Loading shaders...
[2024-03-07T22:57:40.389+01:00]	INFO:	Successfully loaded
shaders.		
[2024-03-07T22:57:40.389+01:00]	INFO:	Successfully initialized
renderer.		
[2024-03-07T22:57:40.389+01:00]	INFO:	OpenGLComponent initialized
successfully.		
[2024-03-07T22:57:40.390+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-07T22:57:40.391+01:00]	INFO:	OpenGLCanvas: New
context is created		
[2024-03-07T22:57:40.391+01:00]	INFO:	Initializing GPUMonitor
[2024-03-07T22:57:40.393+01:00]	INFO:	Successfully initialized
GPUMonitor, using OSX strategy.		
[2024-03-07T22:57:40.393+01:00]	INFO:	Initializing renderer.
[2024-03-07T22:57:40.393+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T22:57:40.393+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T22:57:40.393+01:00]	INFO:	Loading shaders...
[2024-03-07T22:57:40.406+01:00]	INFO:	Successfully loaded
shaders.		
[2024-03-07T22:57:40.406+01:00]	INFO:	Successfully initialized
renderer.		
[2024-03-07T22:57:40.406+01:00]	INFO:	OpenGLComponent initialized
successfully.		
[2024-03-07T22:57:40.548+01:00]	INFO:	Auto-saving layout
[2024-03-07T22:57:40.610+01:00]	INFO:	Failed to detect Feedback
Detection on port Launch Control XL		
[2024-03-07T22:57:40.611+01:00]	INFO:	Now detecting Akai APC on
port Launch Control XL		
[2024-03-07T22:57:40.756+01:00]	INFO:	MIDI port Launch Control XL
now has control surface NULL		
[2024-03-07T22:57:44.301+01:00]	INFO:	loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/		
Resolume Arena/Compositions/QUIMBY_MVM_BASE_04.avc"		
[2024-03-07T22:57:48.050+01:00]	INFO:	Not loading composition as
the user wasn't sure he wanted to.		
[2024-03-07T22:57:56.840+01:00]	INFO:	loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/		
Resolume Arena/Compositions/QUIMBY_MVM_BASE_04.avc"		
[2024-03-07T22:57:57.968+01:00]	INFO:	Reading composition xml
data		
[2024-03-07T22:57:57.971+01:00]	INFO:	Forking composition
reading		
[2024-03-07T22:57:58.015+01:00]	INFO:	Composition clearing
is done		
[2024-03-07T22:57:58.015+01:00]	INFO:	Done reading params,
reading shortcut presets next		
[2024-03-07T22:57:58.029+01:00]	INFO:	Done reading sync

```

data, cleaning up
[2024-03-07T22:57:58.070+01:00] INFO:      Successfully read
composition xml
[2024-03-07T22:57:58.070+01:00] INFO:      Reading composition
state took: 0.10175 seconds
[2024-03-07T22:57:58.071+01:00] INFO:      Setting composition high
quality to: false
[2024-03-07T22:57:58.072+01:00] INFO:      Default color format is
now: RGBA8
[2024-03-07T22:57:58.072+01:00] INFO:      Composition loading
finished, result: true
[2024-03-07T22:57:58.128+01:00] INFO:      Enumerating Compositions
took: 0.03029 seconds
[2024-03-07T22:58:13.494+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.
[2024-03-07T22:58:13.650+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.
[2024-03-07T22:58:13.791+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.
[2024-03-07T22:58:13.955+01:00] WARNING: moveDeck: Cannot move deck
'FORRADALOM', we're currently still loading.
[2024-03-07T22:58:17.153+01:00] INFO:      Start detecting control
surfaces on Launch Control XL, starting with Feedback Detection
[2024-03-07T22:58:17.296+01:00] INFO:      Failed to detect Feedback
Detection on port Launch Control XL
[2024-03-07T22:58:17.297+01:00] INFO:      Now detecting Akai APC on
port Launch Control XL
[2024-03-07T22:58:17.391+01:00] INFO:      MIDI port Launch Control XL
now has control surface NULL
[2024-03-07T22:58:54.681+01:00] INFO:      Serialize application model
[2024-03-07T22:58:54.682+01:00] INFO:      Serialize video engine
[2024-03-07T22:58:54.682+01:00] INFO:      Serialize audio engine
[2024-03-07T22:58:54.683+01:00] INFO:      Serialize smpte settings
[2024-03-07T22:58:54.683+01:00] INFO:      Serialise TCNet network
adapter
[2024-03-07T22:58:54.683+01:00] INFO:      Serialize Composition Server
settings
[2024-03-07T22:58:54.683+01:00] INFO:      Create preferences file
(config.xml)
[2024-03-07T22:58:54.683+01:00] INFO:      Write preferences XML
(config.xml)
[2024-03-07T22:58:54.684+01:00] INFO:      Save Extension List settings
[2024-03-07T22:58:54.684+01:00] INFO:      Save Extensions Manager
settings
[2024-03-07T22:58:54.685+01:00] INFO:      Save Mixers Manager settings
[2024-03-07T22:58:54.685+01:00] INFO:      Save Recording Queue Manager
settings
[2024-03-07T22:58:54.686+01:00] INFO:      Save animation presets
[2024-03-07T22:58:54.686+01:00] INFO:      Save DMX preferences
[2024-03-07T22:58:54.686+01:00] INFO:      Saving OSC preferences
[2024-03-07T22:58:54.686+01:00] INFO:      Save MIDI preferences

```

Resolume Arena 7.17.3 27437 built 12 September 2023

Log started: 7 Mar 2024 11:26:39pm

```
[2024-03-07T23:26:39.785+01:00] INFO: Logging has started
[2024-03-07T23:26:39.799+01:00] INFO: Initializing application.
Command Line:
[2024-03-07T23:26:39.799+01:00] INFO:      Initialise JuceResapiApp
[2024-03-07T23:26:39.799+01:00] INFO:      Initialise ResApi
[2024-03-07T23:26:39.799+01:00] INFO:      Initializing Resapi
[2024-03-07T23:26:39.799+01:00] INFO:      Created
ParamCollection
[2024-03-07T23:26:39.800+01:00] INFO:      Created TaskManager
with 22 threads.
[2024-03-07T23:26:39.800+01:00] INFO:      Created
InputController
[2024-03-07T23:26:39.800+01:00] INFO:      Created
DeviceChangeDetector
[2024-03-07T23:26:39.800+01:00] INFO:      Creating
VideoFormatManager
[2024-03-07T23:26:39.800+01:00] INFO:      Registering
basic formats
[2024-03-07T23:26:39.800+01:00] INFO:      Registered 3
formats
[2024-03-07T23:26:39.800+01:00] INFO:      Created
VideoFormatManager
[2024-03-07T23:26:39.800+01:00] INFO:      Could not create
instance of IDeckLinkDiscovery - DeckLink drivers may not be
installed or not up-to-date.
[2024-03-07T23:26:39.858+01:00] INFO:      Found AJA card:
Kona5-2x4K - 0 (fw: kona5.bit 2023/07/07 10:02:04) (driver
17.0.0.1022)
[2024-03-07T23:26:40.367+01:00] INFO:      Creating
DisplayCollection
[2024-03-07T23:26:40.368+01:00] INFO:      Created
DisplayCollection
[2024-03-07T23:26:40.368+01:00] INFO:      Successfully setup
Resapi.
[2024-03-07T23:26:40.368+01:00] INFO:      Initializing Resapi
graphics
[2024-03-07T23:26:40.381+01:00] INFO:      ---Info main OpenGL
renderer---
[2024-03-07T23:26:40.381+01:00] INFO:      Driver Vendor :
Apple
[2024-03-07T23:26:40.381+01:00] INFO:      Renderer Name: Apple
M2 Ultra
[2024-03-07T23:26:40.381+01:00] INFO:      Driver Version: 4.1
Metal - 88
[2024-03-07T23:26:40.381+01:00] INFO:      OpenGL shader
language version: 4.10
[2024-03-07T23:26:40.381+01:00] INFO:      Maximum Supported
OpenGL version: 4.1
[2024-03-07T23:26:40.381+01:00] INFO:
-----
[2024-03-07T23:26:40.381+01:00] INFO:      Initializing
GPUMonitor
```

[2024-03-07T23:26:40.383+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:26:40.383+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:26:40.383+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:26:40.383+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:26:40.383+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:26:40.397+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:26:40.398+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:26:40.403+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:26:40.404+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:26:40.404+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:26:40.404+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:26:40.405+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:26:40.405+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:26:40.418+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:26:40.418+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:26:40.421+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:26:40.423+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:26:40.423+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:26:40.423+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:26:40.423+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:26:40.423+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:26:40.436+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:26:40.436+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:26:40.436+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:26:40.437+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:26:40.437+01:00]	INFO:	Determining
AutoDetect setting		
[2024-03-07T23:26:40.437+01:00]	INFO:	Immutable
Buffers supported: false		

[2024-03-07T23:26:40.437+01:00]	INFO:	GPU Monitoring supported: true
[2024-03-07T23:26:40.437+01:00]	INFO:	Autodetect would use inline transfers
[2024-03-07T23:26:40.437+01:00]	INFO:	Initializing TextureUploader
[2024-03-07T23:26:40.437+01:00]	INFO:	Successfully initialized TextureUploader
[2024-03-07T23:26:40.438+01:00]	INFO:	Successfully initialized Resapi graphics.
[2024-03-07T23:26:40.438+01:00]	INFO:	Install default PathParser
[2024-03-07T23:26:40.438+01:00]	INFO:	Enumerate fonts
[2024-03-07T23:26:40.592+01:00]	INFO:	Find default fonts
[2024-03-07T23:26:40.592+01:00]	INFO:	Create Application Object
[2024-03-07T23:26:40.593+01:00]	INFO:	Setting up default composition settings.
[2024-03-07T23:26:40.593+01:00]	INFO:	Resapi: setCurrentApplication
[2024-03-07T23:26:40.593+01:00]	INFO:	Disable screen saver
[2024-03-07T23:26:40.594+01:00]	INFO:	Print version info
[2024-03-07T23:26:40.594+01:00]	INFO:	Major Version: 7
[2024-03-07T23:26:40.594+01:00]	INFO:	Minor Version: 17
[2024-03-07T23:26:40.594+01:00]	INFO:	Micro Version: 3
[2024-03-07T23:26:40.594+01:00]	INFO:	Revision: 27437
[2024-03-07T23:26:40.594+01:00]	INFO:	Revision string: rev27437
[2024-03-07T23:26:40.594+01:00]	INFO:	Version string with revision: 7.17.3 27437
[2024-03-07T23:26:40.594+01:00]	INFO:	Version string without revision: 7.17.3
[2024-03-07T23:26:40.594+01:00]	INFO:	Print application paths
[2024-03-07T23:26:40.595+01:00]	INFO:	Executable Path: /Applications/Resolume Arena
[2024-03-07T23:26:40.595+01:00]	INFO:	User Documents Path: /Users/pbv-mac-rack/Documents/Resolume Arena
[2024-03-07T23:26:40.595+01:00]	INFO:	Default Data Path: /Applications/Resolume Arena/default
[2024-03-07T23:26:40.595+01:00]	INFO:	Common Data Path: /Library/Application Support/Resolume Arena
[2024-03-07T23:26:40.595+01:00]	INFO:	Preferences Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Preferences
[2024-03-07T23:26:40.595+01:00]	INFO:	Media Path: /Applications/Resolume Arena/media
[2024-03-07T23:26:40.595+01:00]	INFO:	Compositions Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Compositions
[2024-03-07T23:26:40.595+01:00]	INFO:	Default Presets Path: /Applications/Resolume Arena/Presets
[2024-03-07T23:26:40.595+01:00]	INFO:	User Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets
[2024-03-07T23:26:40.595+01:00]	INFO:	Video Effects Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Video Effects
[2024-03-07T23:26:40.595+01:00]	INFO:	Audio Effects Presets

Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Audio Effects
[2024-03-07T23:26:40.595+01:00] INFO: Video Sources Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Sources
[2024-03-07T23:26:40.595+01:00] INFO: Video Mixers Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Mixers
[2024-03-07T23:26:40.595+01:00] INFO: Audio Plugins Path: /Applications/Resolume Arena/plugins/afx
[2024-03-07T23:26:40.595+01:00] INFO: Video Plugins Path:
[2024-03-07T23:26:40.595+01:00] INFO: Previews Path: /Users/pbv-mac-rack/Library/Application Support/Resolume Arena/previews
[2024-03-07T23:26:40.595+01:00] INFO: Print system info
[2024-03-07T23:26:40.595+01:00] INFO: Operating system: Mac OS X 14.2
[2024-03-07T23:26:40.595+01:00] INFO: OS 64 bit: Yes
[2024-03-07T23:26:40.595+01:00] INFO: CPU vendor:
[2024-03-07T23:26:40.596+01:00] INFO: CPU speed: 0MHz
[2024-03-07T23:26:40.596+01:00] INFO: Number of CPUs: 24
[2024-03-07T23:26:40.596+01:00] INFO: Memory size: 196608MB
[2024-03-07T23:26:40.596+01:00] INFO: System language is: en
[2024-03-07T23:26:40.596+01:00] INFO: Locate preferences directory
[2024-03-07T23:26:40.596+01:00] INFO: Locate settings file
[2024-03-07T23:26:40.596+01:00] INFO: Copy Default Effect, Source, Envelope, Color Palette, Layout, Advanced Screensetup Presets if needed
[2024-03-07T23:26:40.607+01:00] INFO: No Default Presets copied!
[2024-03-07T23:26:40.607+01:00] INFO: Load Application settings
[2024-03-07T23:26:40.607+01:00] INFO: Install languages
[2024-03-07T23:26:40.609+01:00] INFO: Get Typeface specified by language and set for LookAndFeel
[2024-03-07T23:26:40.609+01:00] INFO: NotoSansRegular.ttf
resource size in bytes : 313144
[2024-03-07T23:26:40.609+01:00] INFO: NotoSansBold.ttf
resource size in bytes : 313792
[2024-03-07T23:26:40.609+01:00] INFO: NotoMonoRegular.ttf
resource size in bytes : 107848
[2024-03-07T23:26:40.610+01:00] INFO: createSystemTypefaceFor
for typeFaceData.regular succesful : Noto Sans
[2024-03-07T23:26:40.610+01:00] INFO: createSystemTypefaceFor
for typeFaceData.bold succesful : Noto Sans
[2024-03-07T23:26:40.610+01:00] INFO: createSystemTypefaceFor
for typeFaceData.mono succesful : Noto Mono
[2024-03-07T23:26:40.610+01:00] INFO: Init Colour scheme for user interface
[2024-03-07T23:26:40.610+01:00] INFO: Create LookAndFeel
[2024-03-07T23:26:40.610+01:00] INFO: Set LookAndFeel
[2024-03-07T23:26:40.611+01:00] INFO: Create InputReceiver
[2024-03-07T23:26:40.611+01:00] INFO: Create ApplicationController
[2024-03-07T23:26:40.611+01:00] INFO: Creating
NDIVideoServerManager

[2024-03-07T23:26:40.611+01:00] INFO: Initializing NDI library
[2024-03-07T23:26:40.611+01:00] INFO: Successfully initialized NDI library
[2024-03-07T23:26:40.616+01:00] INFO: Created NDIVideoServerManager
[2024-03-07T23:26:40.626+01:00] INFO: Load HelpController file
[2024-03-07T23:26:40.626+01:00] INFO: Create AudioEngine
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:26:40.643+01:00] INFO: Install Audio Effect Preset preprocessor
[2024-03-07T23:26:40.644+01:00] INFO: Update Composition List
[2024-03-07T23:26:40.673+01:00] INFO: Enumerating Compositions took: 0.02959 seconds
[2024-03-07T23:26:40.673+01:00] INFO: Initializing OSC
[2024-03-07T23:26:40.675+01:00] INFO: Create MidiController
[2024-03-07T23:26:40.675+01:00] INFO: Wire documents patches not found in location: /Users/pbv-mac-rack/Documents/Resolume Wire/Patches
[2024-03-07T23:26:40.675+01:00] INFO: User compiled patches not found in location: /Users/Shared/Resolume Wire/Patches
[2024-03-07T23:26:40.682+01:00] INFO: Libwire API version: 7
[2024-03-07T23:26:40.682+01:00] INFO: Expected API version: 7
[2024-03-07T23:26:40.916+01:00] INFO: Install Video Source Preset preprocessor
[2024-03-07T23:26:40.916+01:00] INFO: Install Video Effect Preset preprocessor
[2024-03-07T23:26:40.916+01:00] INFO: Install Animation Preset preprocessor
[2024-03-07T23:26:40.916+01:00] INFO: Loading Animation presets

```
[2024-03-07T23:26:40.917+01:00] INFO: Loading Render and
Recording presets
[2024-03-07T23:26:40.917+01:00] INFO: Loading Render presets
[2024-03-07T23:26:40.917+01:00] INFO: Load AudioEngine
settings and initialise audio engine
[2024-03-07T23:26:40.917+01:00] INFO: Changing audio setup to:
[2024-03-07T23:26:40.917+01:00] INFO: Device Type:
CoreAudio
[2024-03-07T23:26:40.918+01:00] INFO: Output Device: Mac
Studio hangszóró
[2024-03-07T23:26:40.918+01:00] INFO: Input Device: None
[2024-03-07T23:26:40.918+01:00] INFO: Samplerate: 48000
[2024-03-07T23:26:40.918+01:00] INFO: BlockSize:
default
[2024-03-07T23:26:40.918+01:00] INFO: Output Channels: 11
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:26:40.925+01:00] INFO: Load SMPTE settings
[2024-03-07T23:26:40.925+01:00] INFO: Load TCNet network
settings
[2024-03-07T23:26:40.925+01:00] INFO: Setup Generator presets
directory
[2024-03-07T23:26:40.925+01:00] INFO: Setup Effect presets
directory
[2024-03-07T23:26:40.925+01:00] INFO: Setup Mixer presets
directory
[2024-03-07T23:26:40.925+01:00] INFO: Enabling NDI support
[2024-03-07T23:26:40.925+01:00] INFO: Setup Source presets
directory
[2024-03-07T23:26:40.925+01:00] INFO: Creating
VideoSourceManager
[2024-03-07T23:26:40.925+01:00] INFO: Created
```

```

VideoSourceManager
[2024-03-07T23:26:40.925+01:00] INFO: Register internal
renderpasses
[2024-03-07T23:26:40.959+01:00] INFO: Register application
specific renderpasses and sources
[2024-03-07T23:26:40.959+01:00] INFO: Get Primary Context
[2024-03-07T23:26:40.959+01:00] INFO: Create VideoEngine
[2024-03-07T23:26:40.960+01:00] INFO:
scanDirectoryForExtensions: scanning directory '/Users/pbv-mac-rack/
Documents/Resolume Arena/Extra Effects'
[2024-03-07T23:26:40.960+01:00] INFO: Done scanning directory,
loaded 0 plugin(s) from it.
[2024-03-07T23:26:40.963+01:00] INFO: Load VideoEngine
settings
[2024-03-07T23:26:40.963+01:00] INFO: Set thumbnail for
capture device sources
[2024-03-07T23:26:40.964+01:00] INFO: Initialize video engine
[2024-03-07T23:26:40.965+01:00] INFO: Init Wire Runtime
[2024-03-07T23:26:41.232+01:00] INFO: Create
ShortcutPresetManager
[2024-03-07T23:26:41.232+01:00] INFO: Install Shortcut Preset
preprocessor
[2024-03-07T23:26:41.242+01:00] INFO: Create param view
factory
[2024-03-07T23:26:41.242+01:00] INFO: Create ScreenSetupDriver
[2024-03-07T23:26:41.242+01:00] INFO: Create DmxController And
Load Settings
[2024-03-07T23:26:41.242+01:00] INFO: Initializing ArtNet on
adapter en1.
[2024-03-07T23:26:41.243+01:00] INFO: ArtNet initialization
succeeded.
[2024-03-07T23:26:41.243+01:00] INFO: Load Fixture Presets
[2024-03-07T23:26:41.244+01:00] INFO: Install Screen Setup
Preset preprocessor
[2024-03-07T23:26:41.244+01:00] INFO: Set ScreenSetup Presets
Directory: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/
Advanced Output
[2024-03-07T23:26:41.244+01:00] INFO: Load ScreenSetup Presets
[2024-03-07T23:26:41.247+01:00] INFO: Create
AdvancedScreenSetupWindow
[2024-03-07T23:26:41.261+01:00] INFO: Set ScreenSetup Advanced
Preferences file: /Users/pbv-mac-rack/Documents/Resolume Arena/
Preferences/AdvancedOutput.xml
[2024-03-07T23:26:41.262+01:00] INFO: Enumerate displays and
position MainWindow on primary device
[2024-03-07T23:26:41.262+01:00] INFO: Creating Output Device
from XML
[2024-03-07T23:26:41.262+01:00] INFO: Init Screen Setup
[2024-03-07T23:26:41.266+01:00] INFO: Create Composition
[2024-03-07T23:26:41.276+01:00] INFO: Init TextureDatabase
[2024-03-07T23:26:41.276+01:00] INFO: Register Composition as
ExternalTextureProvider to the ScreenSetup
[2024-03-07T23:26:41.276+01:00] INFO: Register Composition
with controllers

```

[2024-03-07T23:26:41.277+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/WarpSpeed.wired
[2024-03-07T23:26:41.280+01:00] INFO: Wire patch is registered as Effect WarpSpeed
[2024-03-07T23:26:41.280+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Tunnelines.wired
[2024-03-07T23:26:41.296+01:00] INFO: Wire patch is registered as Source Tunnelines
[2024-03-07T23:26:41.299+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Tilt Shift.wired
[2024-03-07T23:26:41.300+01:00] INFO: Wire patch is registered as Effect Tilt Shift
[2024-03-07T23:26:41.300+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Slice Outline.wired
[2024-03-07T23:26:41.301+01:00] INFO: Wire patch is registered as Source Slice Outline
[2024-03-07T23:26:41.301+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Slice Delay.wired
[2024-03-07T23:26:41.303+01:00] INFO: Wire patch is registered as Effect Slice Delay
[2024-03-07T23:26:41.303+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Shape Mask.wired
[2024-03-07T23:26:41.305+01:00] INFO: Wire patch is registered as Effect Shape Mask
[2024-03-07T23:26:41.305+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/SearchLight.wired
[2024-03-07T23:26:41.310+01:00] INFO: Wire patch is registered as Effect SearchLight
[2024-03-07T23:26:41.310+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/PiP.wired
[2024-03-07T23:26:41.311+01:00] INFO: Wire patch is registered as Mixer PiP
[2024-03-07T23:26:41.311+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Grid Cloner.wired
[2024-03-07T23:26:41.316+01:00] INFO: Wire patch is registered as Effect Grid Cloner
[2024-03-07T23:26:41.316+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Acuarela.wired
[2024-03-07T23:26:41.318+01:00] INFO: Wire patch is registered as Effect Acuarela
[2024-03-07T23:26:41.318+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Abstract Field.wired
[2024-03-07T23:26:41.327+01:00] INFO: Wire patch is registered as Source Abstract Field
[2024-03-07T23:26:41.329+01:00] INFO: Load audio effect presets
[2024-03-07T23:26:41.329+01:00] INFO: Load Application Settings
[2024-03-07T23:26:41.329+01:00] INFO: Load Extension List settings
[2024-03-07T23:26:41.329+01:00] INFO: Load Extensions Manager settings
[2024-03-07T23:26:41.329+01:00] INFO: Load Mixers Manager settings

[2024-03-07T23:26:41.329+01:00] Manager settings	INFO:	Load Recording Queue
[2024-03-07T23:26:41.329+01:00] Panel	INFO:	Create Layer Properties
[2024-03-07T23:26:41.329+01:00] Panel	INFO:	Create Clip Properties
[2024-03-07T23:26:41.329+01:00] Properties Panel	INFO:	Create Composition
[2024-03-07T23:26:41.329+01:00] Properties Panel	INFO:	Create Composition
[2024-03-07T23:26:41.329+01:00]	INFO:	Create Toolbar Panel
[2024-03-07T23:26:41.330+01:00]	INFO:	Create Shortcuts Panel
[2024-03-07T23:26:41.331+01:00] Panel	INFO:	Create File Browser
[2024-03-07T23:26:41.365+01:00] Panel	INFO:	Create Compositions
[2024-03-07T23:26:41.365+01:00]	INFO:	Create Effects Panel
[2024-03-07T23:26:41.365+01:00]	INFO:	Create Sources Panel
[2024-03-07T23:26:41.365+01:00]	INFO:	Create Help Panel
[2024-03-07T23:26:41.365+01:00]	INFO:	Create Clip Time Panel
[2024-03-07T23:26:41.365+01:00]	INFO:	Create Layer Group Panel
[2024-03-07T23:26:41.365+01:00]	INFO:	Create Slices Panel
[2024-03-07T23:26:41.365+01:00]	INFO:	Create SMPTE Panel
[2024-03-07T23:26:41.366+01:00] Panel	INFO:	Create Render Queue
[2024-03-07T23:26:41.366+01:00]	INFO:	Create Notes Panel
[2024-03-07T23:26:41.366+01:00]	INFO:	Create Recording Panel
[2024-03-07T23:26:41.366+01:00]	INFO:	Create UI manager
[2024-03-07T23:26:41.395+01:00] took: 0.02679 seconds	INFO:	Enumerating Compositions
[2024-03-07T23:26:41.408+01:00] preprocessor	INFO:	Install Layout Preset
[2024-03-07T23:26:41.409+01:00] accepted callback	INFO:	Set sparkle update
[2024-03-07T23:26:41.409+01:00] inspectors	INFO:	Attach Extension List
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach screen setup
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach SMPTE Panel
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach Undo Stack
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach Render Queue
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach Recording
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach Clip Time Panel
[2024-03-07T23:26:41.417+01:00] inspector	INFO:	Attach Notes Panel
[2024-03-07T23:26:41.417+01:00]	INFO:	Load auto-saved layout
[2024-03-07T23:26:41.453+01:00]	INFO:	Refresh MidiController
[2024-03-07T23:26:41.466+01:00] settings	INFO:	Load MidiController

```
[2024-03-07T23:26:41.474+01:00] INFO:      Start MidiController
[2024-03-07T23:26:41.573+01:00] INFO:      Load Compositon Server
settings
[2024-03-07T23:26:41.573+01:00] INFO:      Create renderer
[2024-03-07T23:26:41.573+01:00] INFO:      Start renderer
[2024-03-07T23:26:41.573+01:00] INFO: Application successfully
initialized
[2024-03-07T23:26:41.573+01:00] INFO: Initialise took: 1.77401
seconds
[2024-03-07T23:26:41.614+01:00] INFO: loadStartupComposition:
Loading startup composition
[2024-03-07T23:26:41.614+01:00] INFO:      No composition was
loaded from the command line, opening last opened: "/Users/pbv-mac-
rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_04.avc"
[2024-03-07T23:26:41.619+01:00] INFO:      loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/
Resolume Arena/Compositions/QUIMBY_MVM_BASE_04.avc"
[2024-03-07T23:26:41.620+01:00] INFO:      Reading composition
xml data
[2024-03-07T23:26:41.622+01:00] INFO:      Forking
composition reading
[2024-03-07T23:26:41.698+01:00] INFO:      Enumerating
Compositions took: 0.03043 seconds
[2024-03-07T23:26:41.709+01:00] INFO:      Composition
clearing is done
[2024-03-07T23:26:41.709+01:00] INFO:      Done reading
params, reading shortcut presets next
[2024-03-07T23:26:41.716+01:00] INFO:      Done reading
sync data, cleaning up
[2024-03-07T23:26:41.739+01:00] INFO:      Successfully read
composition xml
[2024-03-07T23:26:41.739+01:00] INFO:      Reading composition
state took: 0.11893 seconds
[2024-03-07T23:26:41.739+01:00] INFO:      Setting composition
high quality to: false
[2024-03-07T23:26:41.739+01:00] INFO:      Default color format
is now: RGBA8
[2024-03-07T23:26:41.739+01:00] INFO:      Composition loading
finished, result: true
[2024-03-07T23:26:41.739+01:00] INFO: Loading startup composition
finished
[2024-03-07T23:26:41.754+01:00] INFO: Initializing OpenGLComponent
[2024-03-07T23:26:41.755+01:00] INFO:      OpenGLCanvas: New
context is created
[2024-03-07T23:26:41.756+01:00] INFO:      Initializing GPUMonitor
[2024-03-07T23:26:41.757+01:00] INFO:      Successfully initialized
GPUMonitor, using OSX strategy.
[2024-03-07T23:26:41.757+01:00] INFO:      Initializing renderer.
[2024-03-07T23:26:41.757+01:00] INFO:      Initializing
TextureManager.
[2024-03-07T23:26:41.757+01:00] INFO:      Successfully
initialized texture manager.
[2024-03-07T23:26:41.757+01:00] INFO:      Loading shaders...
[2024-03-07T23:26:41.769+01:00] INFO:      Successfully loaded
```



```

shaders.
[2024-03-07T23:26:41.769+01:00] INFO:      Successfully initialized
renderer.
[2024-03-07T23:26:41.769+01:00] INFO: OpenGLComponent initialized
successfully.
[2024-03-07T23:26:41.770+01:00] INFO: Initializing OpenGLComponent
[2024-03-07T23:26:41.771+01:00] INFO:      OpenGLCanvas: New
context is created
[2024-03-07T23:26:41.771+01:00] INFO:      Initializing GPUMonitor
[2024-03-07T23:26:41.773+01:00] INFO:      Successfully initialized
GPUMonitor, using OSX strategy.
[2024-03-07T23:26:41.773+01:00] INFO:      Initializing renderer.
[2024-03-07T23:26:41.773+01:00] INFO:      Initializing
TextureManager.
[2024-03-07T23:26:41.773+01:00] INFO:      Successfully
initialized texture manager.
[2024-03-07T23:26:41.773+01:00] INFO:      Loading shaders...
[2024-03-07T23:26:41.785+01:00] INFO:      Successfully loaded
shaders.
[2024-03-07T23:26:41.786+01:00] INFO:      Successfully initialized
renderer.
[2024-03-07T23:26:41.786+01:00] INFO: OpenGLComponent initialized
successfully.
[2024-03-07T23:26:41.943+01:00] INFO: Auto-saving layout

```

Resolume Arena 7.17.3 27437 built 12 September 2023

Log started: 7 Mar 2024 11:29:42pm

```

[2024-03-07T23:29:42.904+01:00] INFO: Logging has started
[2024-03-07T23:29:42.916+01:00] INFO: Initializing application.
Command Line:
[2024-03-07T23:29:42.916+01:00] INFO:      Initialise JuceResapiApp
[2024-03-07T23:29:42.916+01:00] INFO:      Initialise ResApi
[2024-03-07T23:29:42.916+01:00] INFO:      Initializing Resapi
[2024-03-07T23:29:42.916+01:00] INFO:      Created
ParamCollection
[2024-03-07T23:29:42.916+01:00] INFO:      Created TaskManager
with 22 threads.
[2024-03-07T23:29:42.916+01:00] INFO:      Created
InputController
[2024-03-07T23:29:42.917+01:00] INFO:      Created
DeviceChangeDetector
[2024-03-07T23:29:42.917+01:00] INFO:      Creating
VideoFormatManager
[2024-03-07T23:29:42.917+01:00] INFO:      Registering
basic formats
[2024-03-07T23:29:42.918+01:00] INFO:      Registered 3
formats
[2024-03-07T23:29:42.918+01:00] INFO:      Created
VideoFormatManager
[2024-03-07T23:29:42.918+01:00] INFO:      Could not create
instance of IDeckLinkDiscovery - DeckLink drivers may not be
installed or not up-to-date.

```

```

[2024-03-07T23:29:42.983+01:00] INFO: Found AJA card:
Kona5-2x4K - 0 (fw: kona5.bit 2023/07/07 10:02:04) (driver
17.0.0.1022)
[2024-03-07T23:29:42.988+01:00] INFO: Creating
DisplayCollection
[2024-03-07T23:29:42.988+01:00] INFO: Created
DisplayCollection
[2024-03-07T23:29:42.988+01:00] INFO: Successfully setup
Resapi.
[2024-03-07T23:29:42.988+01:00] INFO: Initializing Resapi
graphics
[2024-03-07T23:29:43.000+01:00] INFO: ---Info main OpenGL
renderer---
[2024-03-07T23:29:43.000+01:00] INFO: Driver Vendor :
Apple
[2024-03-07T23:29:43.000+01:00] INFO: Renderer Name: Apple
M2 Ultra
[2024-03-07T23:29:43.000+01:00] INFO: Driver Version: 4.1
Metal - 88
[2024-03-07T23:29:43.000+01:00] INFO: OpenGL shader
language version: 4.10
[2024-03-07T23:29:43.000+01:00] INFO: Maximum Supported
OpenGL version: 4.1
[2024-03-07T23:29:43.000+01:00] INFO:
-----
[2024-03-07T23:29:43.000+01:00] INFO: Initializing
GPUMonitor
[2024-03-07T23:29:43.001+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-07T23:29:43.001+01:00] INFO: Initializing
renderer.
[2024-03-07T23:29:43.001+01:00] INFO: Initializing
TextureManager.
[2024-03-07T23:29:43.002+01:00] INFO: Successfully
initialized texture manager.
[2024-03-07T23:29:43.002+01:00] INFO: Loading
shaders...
[2024-03-07T23:29:43.015+01:00] INFO: Successfully
loaded shaders.
[2024-03-07T23:29:43.016+01:00] INFO: Successfully
initialized renderer.
[2024-03-07T23:29:43.018+01:00] INFO: Initializing
GPUMonitor
[2024-03-07T23:29:43.020+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-07T23:29:43.020+01:00] INFO: Initializing
renderer.
[2024-03-07T23:29:43.020+01:00] INFO: Initializing
TextureManager.
[2024-03-07T23:29:43.020+01:00] INFO: Successfully
initialized texture manager.
[2024-03-07T23:29:43.020+01:00] INFO: Loading
shaders...
[2024-03-07T23:29:43.033+01:00] INFO: Successfully

```

loaded shaders.		
[2024-03-07T23:29:43.033+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:29:43.035+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:29:43.036+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:29:43.036+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:29:43.037+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:29:43.037+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:29:43.037+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:29:43.049+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:29:43.050+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:29:43.050+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:29:43.053+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:29:43.053+01:00]	INFO:	Determining
AutoDetect setting		
[2024-03-07T23:29:43.053+01:00]	INFO:	Immutable
Buffers supported: false		
[2024-03-07T23:29:43.053+01:00]	INFO:	GPU Monitoring
supported: true		
[2024-03-07T23:29:43.053+01:00]	INFO:	Autodetect would use
inline transfers		
[2024-03-07T23:29:43.053+01:00]	INFO:	Initializing
TextureUploader		
[2024-03-07T23:29:43.053+01:00]	INFO:	Successfully
initialized TextureUploader		
[2024-03-07T23:29:43.053+01:00]	INFO:	Successfully initialized
Resapi graphics.		
[2024-03-07T23:29:43.053+01:00]	INFO:	Install default
PathParser		
[2024-03-07T23:29:43.053+01:00]	INFO:	Enumerate fonts
[2024-03-07T23:29:44.290+01:00]	INFO:	Find default fonts
[2024-03-07T23:29:44.290+01:00]	INFO:	Create Application
Object		
[2024-03-07T23:29:44.290+01:00]	INFO:	Setting up default
composition settings.		
[2024-03-07T23:29:44.291+01:00]	INFO:	Resapi:
setCurrentApplication		
[2024-03-07T23:29:44.291+01:00]	INFO:	Disable screen saver
[2024-03-07T23:29:44.292+01:00]	INFO:	Print version info
[2024-03-07T23:29:44.292+01:00]	INFO:	Major Version: 7
[2024-03-07T23:29:44.292+01:00]	INFO:	Minor Version: 17
[2024-03-07T23:29:44.292+01:00]	INFO:	Micro Version: 3
[2024-03-07T23:29:44.292+01:00]	INFO:	Revision: 27437
[2024-03-07T23:29:44.292+01:00]	INFO:	Revision string:

rev27437

```
[2024-03-07T23:29:44.292+01:00] INFO: Version string with
revision: 7.17.3 27437
[2024-03-07T23:29:44.292+01:00] INFO: Version string without
revision: 7.17.3
[2024-03-07T23:29:44.292+01:00] INFO: Print application paths
[2024-03-07T23:29:44.292+01:00] INFO: Executable Path: /
Applications/Resolume Arena
[2024-03-07T23:29:44.292+01:00] INFO: User Documents Path: /
Users/pbv-mac-rack/Documents/Resolume Arena
[2024-03-07T23:29:44.292+01:00] INFO: Default Data Path: /
Applications/Resolume Arena/default
[2024-03-07T23:29:44.292+01:00] INFO: Common Data Path: /
Library/Application Support/Resolume Arena
[2024-03-07T23:29:44.292+01:00] INFO: Preferences Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Preferences
[2024-03-07T23:29:44.292+01:00] INFO: Media Path: /
Applications/Resolume Arena/media
[2024-03-07T23:29:44.292+01:00] INFO: Compositions Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Compositions
[2024-03-07T23:29:44.293+01:00] INFO: Default Presets Path:
[2024-03-07T23:29:44.293+01:00] INFO: User Presets Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Presets
[2024-03-07T23:29:44.293+01:00] INFO: Video Effects Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Video
Effects
[2024-03-07T23:29:44.293+01:00] INFO: Audio Effects Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Audio
Effects
[2024-03-07T23:29:44.293+01:00] INFO: Video Sources Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Sources
[2024-03-07T23:29:44.293+01:00] INFO: Video Mixers Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Mixers
[2024-03-07T23:29:44.293+01:00] INFO: Audio Plugins Path: /
Applications/Resolume Arena/plugins/afx
[2024-03-07T23:29:44.293+01:00] INFO: Video Plugins Path:
[2024-03-07T23:29:44.293+01:00] INFO: Previews Path: /Users/
pbv-mac-rack/Library/Application Support/Resolume Arena/previews
[2024-03-07T23:29:44.293+01:00] INFO: Print system info
[2024-03-07T23:29:44.293+01:00] INFO: Operating system: Mac
OSX 14.2
[2024-03-07T23:29:44.293+01:00] INFO: OS 64 bit: Yes
[2024-03-07T23:29:44.293+01:00] INFO: CPU vendor:
[2024-03-07T23:29:44.293+01:00] INFO: CPU speed: 0MHz
[2024-03-07T23:29:44.293+01:00] INFO: Number of CPUs: 24
[2024-03-07T23:29:44.293+01:00] INFO: Memory size: 196608MB
[2024-03-07T23:29:44.293+01:00] INFO: System language is: en
[2024-03-07T23:29:44.293+01:00] INFO: Locate preferences
directory
[2024-03-07T23:29:44.293+01:00] INFO: Locate settings file
[2024-03-07T23:29:44.294+01:00] INFO: Copy Default Effect,
Source, Envelope, Color Palette, Layout, Advanced Screensetup
Presets if needed
[2024-03-07T23:29:44.309+01:00] INFO: No Default Presets
```

copied!

```
[2024-03-07T23:29:44.309+01:00] INFO: Load Application
settings
[2024-03-07T23:29:44.309+01:00] INFO: Install languages
[2024-03-07T23:29:44.311+01:00] INFO: Get Typeface specified
by language and set for LookAndFeel
[2024-03-07T23:29:44.312+01:00] INFO: NotoSansRegular.ttf
resource size in bytes : 313144
[2024-03-07T23:29:44.312+01:00] INFO: NotoSansBold.ttf
resource size in bytes : 313792
[2024-03-07T23:29:44.312+01:00] INFO: NotoMonoRegular.ttf
resource size in bytes : 107848
[2024-03-07T23:29:44.312+01:00] INFO: createSystemTypefaceFor
for typeFaceData.regular succesful : Noto Sans
[2024-03-07T23:29:44.312+01:00] INFO: createSystemTypefaceFor
for typeFaceData.bold succesful : Noto Sans
[2024-03-07T23:29:44.313+01:00] INFO: createSystemTypefaceFor
for typeFaceData.mono succesful : Noto Mono
[2024-03-07T23:29:44.313+01:00] INFO: Init Colour scheme for
user interface
[2024-03-07T23:29:44.313+01:00] INFO: Create LookAndFeel
[2024-03-07T23:29:44.313+01:00] INFO: Set LookAndFeel
[2024-03-07T23:29:44.313+01:00] INFO: Create InputReceiver
[2024-03-07T23:29:44.313+01:00] INFO: Create
ApplicationController
[2024-03-07T23:29:44.314+01:00] INFO: Creating
NDIVideoServerManager
[2024-03-07T23:29:44.314+01:00] INFO: Initializing NDI
library
[2024-03-07T23:29:44.314+01:00] INFO: Successfully
initialized NDI library
[2024-03-07T23:29:44.369+01:00] INFO: Created
NDIVideoServerManager
[2024-03-07T23:29:44.379+01:00] INFO: Load HelpController file
[2024-03-07T23:29:44.380+01:00] INFO: Create AudioEngine
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
```

Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:29:44.759+01:00] INFO: Install Audio Effect
Preset preprocessor
[2024-03-07T23:29:44.759+01:00] INFO: Update Composition List
[2024-03-07T23:29:44.798+01:00] INFO: Enumerating Compositions
took: 0.03841 seconds
[2024-03-07T23:29:44.798+01:00] INFO: Initializing OSC
[2024-03-07T23:29:44.799+01:00] INFO: Create MidiController
[2024-03-07T23:29:44.799+01:00] INFO: Wire documents patches
not found in location: /Users/pbv-mac-rack/Documents/Resolume Wire/
Patches
[2024-03-07T23:29:44.800+01:00] INFO: User compiled patches
not found in location: /Users/Shared/Resolume Wire/Patches
[2024-03-07T23:29:44.905+01:00] INFO: Libwire API version: 7
[2024-03-07T23:29:44.905+01:00] INFO: Expected API version: 7
[2024-03-07T23:29:45.160+01:00] INFO: Install Video Source
Preset preprocessor
[2024-03-07T23:29:45.160+01:00] INFO: Install Video Effect
Preset preprocessor
[2024-03-07T23:29:45.160+01:00] INFO: Install Animation Preset
preprocessor
[2024-03-07T23:29:45.160+01:00] INFO: Loading Animation
presets
[2024-03-07T23:29:45.162+01:00] INFO: Loading Render and
Recording presets
[2024-03-07T23:29:45.162+01:00] INFO: Loading Render presets
[2024-03-07T23:29:45.163+01:00] INFO: Load AudioEngine
settings and initialise audio engine
[2024-03-07T23:29:45.163+01:00] INFO: Changing audio setup to:
[2024-03-07T23:29:45.163+01:00] INFO: Device Type:
CoreAudio
[2024-03-07T23:29:45.163+01:00] INFO: Output Device: Mac
Studio hangszóró
[2024-03-07T23:29:45.163+01:00] INFO: Input Device: None
[2024-03-07T23:29:45.163+01:00] INFO: Samplerate: 48000
[2024-03-07T23:29:45.163+01:00] INFO: BlockSize:
default
[2024-03-07T23:29:45.163+01:00] INFO: Output Channels: 11
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)

```

Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:29:45.242+01:00] INFO: Load SMPTE settings
[2024-03-07T23:29:45.242+01:00] INFO: Load TCNet network
settings
[2024-03-07T23:29:45.242+01:00] INFO: Setup Generator presets
directory
[2024-03-07T23:29:45.242+01:00] INFO: Setup Effect presets
directory
[2024-03-07T23:29:45.242+01:00] INFO: Setup Mixer presets
directory
[2024-03-07T23:29:45.242+01:00] INFO: Enabling NDI support
[2024-03-07T23:29:45.242+01:00] INFO: Setup Source presets
directory
[2024-03-07T23:29:45.242+01:00] INFO: Creating
VideoSourceManager
[2024-03-07T23:29:45.242+01:00] INFO: Created
VideoSourceManager
[2024-03-07T23:29:45.242+01:00] INFO: Register internal
renderpasses
[2024-03-07T23:29:45.290+01:00] INFO: Register application
specific renderpasses and sources
[2024-03-07T23:29:45.290+01:00] INFO: Get Primary Context
[2024-03-07T23:29:45.290+01:00] INFO: Create VideoEngine
[2024-03-07T23:29:45.290+01:00] INFO:
scanDirectoryForExtensions: scanning directory '/Users/pbv-mac-rack/
Documents/Resolume Arena/Extra Effects'
[2024-03-07T23:29:45.290+01:00] INFO: Done scanning directory,
loaded 0 plugin(s) from it.
[2024-03-07T23:29:45.294+01:00] INFO: Load VideoEngine
settings
[2024-03-07T23:29:45.294+01:00] INFO: Set thumbnail for
capture device sources
[2024-03-07T23:29:45.295+01:00] INFO: Initialize video engine
[2024-03-07T23:29:45.295+01:00] INFO: Init Wire Runtime
[2024-03-07T23:29:45.589+01:00] INFO: Create
ShortcutPresetManager
[2024-03-07T23:29:45.589+01:00] INFO: Install Shortcut Preset
preprocessor
[2024-03-07T23:29:45.602+01:00] INFO: Create param view
factory
[2024-03-07T23:29:45.602+01:00] INFO: Create ScreenSetupDriver
[2024-03-07T23:29:45.602+01:00] INFO: Create DmxController And
Load Settings

```

[2024-03-07T23:29:45.602+01:00] INFO: Initializing ArtNet on adapter en1.
[2024-03-07T23:29:45.603+01:00] INFO: ArtNet initialization succeeded.
[2024-03-07T23:29:45.603+01:00] INFO: Load Fixture Presets
[2024-03-07T23:29:45.606+01:00] INFO: Install Screen Setup Preset preprocessor
[2024-03-07T23:29:45.606+01:00] INFO: Set ScreenSetup Presets Directory: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Advanced Output
[2024-03-07T23:29:45.606+01:00] INFO: Load ScreenSetup Presets
[2024-03-07T23:29:45.610+01:00] INFO: Create AdvancedScreenSetupWindow
[2024-03-07T23:29:45.625+01:00] INFO: Set ScreenSetup Advanced Preferences file: /Users/pbv-mac-rack/Documents/Resolume Arena/Preferences/AdvancedOutput.xml
[2024-03-07T23:29:45.625+01:00] INFO: Enumerate displays and position MainWindow on primary device
[2024-03-07T23:29:45.625+01:00] INFO: Creating Output Device from XML
[2024-03-07T23:29:45.625+01:00] INFO: Init Screen Setup
[2024-03-07T23:29:45.630+01:00] INFO: Create Composition
[2024-03-07T23:29:45.640+01:00] INFO: Init TextureDatabase
[2024-03-07T23:29:45.640+01:00] INFO: Register Composition as ExternalTextureProvider to the ScreenSetup
[2024-03-07T23:29:45.640+01:00] INFO: Register Composition with controllers
[2024-03-07T23:29:45.642+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/WarpSpeed.wired
[2024-03-07T23:29:45.645+01:00] INFO: Wire patch is registered as Effect WarpSpeed
[2024-03-07T23:29:45.645+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Tunnelines.wired
[2024-03-07T23:29:45.662+01:00] INFO: Wire patch is registered as Source Tunnelines
[2024-03-07T23:29:45.665+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Tilt Shift.wired
[2024-03-07T23:29:45.667+01:00] INFO: Wire patch is registered as Effect Tilt Shift
[2024-03-07T23:29:45.667+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Slice Outline.wired
[2024-03-07T23:29:45.668+01:00] INFO: Wire patch is registered as Source Slice Outline
[2024-03-07T23:29:45.668+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Slice Delay.wired
[2024-03-07T23:29:45.671+01:00] INFO: Wire patch is registered as Effect Slice Delay
[2024-03-07T23:29:45.671+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Shape Mask.wired
[2024-03-07T23:29:45.673+01:00] INFO: Wire patch is registered as Effect Shape Mask
[2024-03-07T23:29:45.673+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/SearchLight.wired
[2024-03-07T23:29:45.678+01:00] INFO: Wire patch is registered

as Effect SearchLight

[2024-03-07T23:29:45.678+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/PiP.wired

[2024-03-07T23:29:45.680+01:00] INFO: Wire patch is registered as Mixer PiP

[2024-03-07T23:29:45.680+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Grid Cloner.wired

[2024-03-07T23:29:45.685+01:00] INFO: Wire patch is registered as Effect Grid Cloner

[2024-03-07T23:29:45.685+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Acuarela.wired

[2024-03-07T23:29:45.688+01:00] INFO: Wire patch is registered as Effect Acuarela

[2024-03-07T23:29:45.688+01:00] INFO: Register Wire Patch / Applications/Resolume Arena/plugins/wire/Abstract Field.wired

[2024-03-07T23:29:45.697+01:00] INFO: Wire patch is registered as Source Abstract Field

[2024-03-07T23:29:45.699+01:00] INFO: Load audio effect presets

[2024-03-07T23:29:45.699+01:00] INFO: Load Application Settings

[2024-03-07T23:29:45.699+01:00] INFO: Load Extension List settings

[2024-03-07T23:29:45.699+01:00] INFO: Load Extensions Manager settings

[2024-03-07T23:29:45.699+01:00] INFO: Load Mixers Manager settings

[2024-03-07T23:29:45.699+01:00] INFO: Load Recording Queue Manager settings

[2024-03-07T23:29:45.699+01:00] INFO: Create Layer Properties Panel

[2024-03-07T23:29:45.700+01:00] INFO: Create Clip Properties Panel

[2024-03-07T23:29:45.700+01:00] INFO: Create Composition Properties Panel

[2024-03-07T23:29:45.700+01:00] INFO: Create Composition Properties Panel

[2024-03-07T23:29:45.700+01:00] INFO: Create Toolbar Panel

[2024-03-07T23:29:45.700+01:00] INFO: Create Shortcuts Panel

[2024-03-07T23:29:45.701+01:00] INFO: Create File Browser Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Compositions Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Effects Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Sources Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Help Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Clip Time Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Layer Group Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create Slices Panel

[2024-03-07T23:29:45.732+01:00] INFO: Create SMPTE Panel

[2024-03-07T23:29:45.733+01:00] INFO: Create Render Queue Panel

[2024-03-07T23:29:45.733+01:00] INFO: Create Notes Panel

[2024-03-07T23:29:45.733+01:00] INFO: Create Recording Panel

[2024-03-07T23:29:45.733+01:00]	INFO:	Create UI manager
[2024-03-07T23:29:45.762+01:00]	INFO:	Enumerating Compositions
took: 0.02709 seconds		
[2024-03-07T23:29:45.779+01:00]	INFO:	Install Layout Preset
preprocessor		
[2024-03-07T23:29:45.779+01:00]	INFO:	Set sparkle update
accepted callback		
[2024-03-07T23:29:45.779+01:00]	INFO:	Attach Extension List
inspectors		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach screen setup
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach SMPTE Panel
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach Undo Stack
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach Render Queue
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach Recording
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach Clip Time Panel
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Attach Notes Panel
inspector		
[2024-03-07T23:29:45.787+01:00]	INFO:	Load auto-saved layout
[2024-03-07T23:29:45.822+01:00]	INFO:	Refresh MidiController
[2024-03-07T23:29:46.399+01:00]	INFO:	Load MidiController
settings		
[2024-03-07T23:29:46.399+01:00]	INFO:	Start MidiController
[2024-03-07T23:29:46.400+01:00]	INFO:	Load Compositon Server
settings		
[2024-03-07T23:29:46.400+01:00]	INFO:	Create renderer
[2024-03-07T23:29:46.400+01:00]	INFO:	Start renderer
[2024-03-07T23:29:46.400+01:00]	INFO:	Application successfully
initialized		
[2024-03-07T23:29:46.401+01:00]	INFO:	Initialise took: 3.48486
seconds		
[2024-03-07T23:29:46.441+01:00]	INFO:	loadStartupComposition:
Loading startup composition		
[2024-03-07T23:29:46.441+01:00]	INFO:	No composition was
loaded from the command line, opening last opened: "/Users/pbv-mac-rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_04.avc"		
[2024-03-07T23:29:46.445+01:00]	INFO:	loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_04.avc"		
[2024-03-07T23:29:46.446+01:00]	INFO:	Reading composition
xml data		
[2024-03-07T23:29:46.448+01:00]	INFO:	Forking
composition reading		
[2024-03-07T23:29:46.488+01:00]	INFO:	Composition
clearing is done		
[2024-03-07T23:29:46.488+01:00]	INFO:	Done reading
params, reading shortcut presets next		
[2024-03-07T23:29:46.497+01:00]	INFO:	Done reading
sync data, cleaning up		

[2024-03-07T23:29:46.515+01:00]	INFO:	Successfully read composition xml
[2024-03-07T23:29:46.515+01:00]	INFO:	Reading composition state took: 0.06857 seconds
[2024-03-07T23:29:46.515+01:00]	INFO:	Setting composition high quality to: false
[2024-03-07T23:29:46.515+01:00]	INFO:	Default color format is now: RGBA8
[2024-03-07T23:29:46.515+01:00]	INFO:	Composition loading finished, result: true
[2024-03-07T23:29:46.515+01:00]	INFO:	Loading startup composition finished
[2024-03-07T23:29:46.588+01:00]	INFO:	Enumerating Compositions took: 0.02886 seconds
[2024-03-07T23:29:46.610+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-07T23:29:46.611+01:00]	INFO:	OpenGLCanvas: New context is created
[2024-03-07T23:29:46.611+01:00]	INFO:	Initializing GPUMonitor
[2024-03-07T23:29:46.613+01:00]	INFO:	Successfully initialized GPUMonitor, using OSX strategy.
[2024-03-07T23:29:46.613+01:00]	INFO:	Initializing renderer.
[2024-03-07T23:29:46.613+01:00]	INFO:	Initializing TextureManager.
[2024-03-07T23:29:46.613+01:00]	INFO:	Successfully initialized texture manager.
[2024-03-07T23:29:46.613+01:00]	INFO:	Loading shaders...
[2024-03-07T23:29:46.626+01:00]	INFO:	Successfully loaded shaders.
[2024-03-07T23:29:46.626+01:00]	INFO:	Successfully initialized renderer.
[2024-03-07T23:29:46.626+01:00]	INFO:	OpenGLComponent initialized successfully.
[2024-03-07T23:29:46.627+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-07T23:29:46.628+01:00]	INFO:	OpenGLCanvas: New context is created
[2024-03-07T23:29:46.628+01:00]	INFO:	Initializing GPUMonitor
[2024-03-07T23:29:46.629+01:00]	INFO:	Successfully initialized GPUMonitor, using OSX strategy.
[2024-03-07T23:29:46.630+01:00]	INFO:	Initializing renderer.
[2024-03-07T23:29:46.630+01:00]	INFO:	Initializing TextureManager.
[2024-03-07T23:29:46.630+01:00]	INFO:	Successfully initialized texture manager.
[2024-03-07T23:29:46.630+01:00]	INFO:	Loading shaders...
[2024-03-07T23:29:46.643+01:00]	INFO:	Successfully loaded shaders.
[2024-03-07T23:29:46.643+01:00]	INFO:	Successfully initialized renderer.
[2024-03-07T23:29:46.643+01:00]	INFO:	OpenGLComponent initialized successfully.
[2024-03-07T23:29:46.718+01:00]	INFO:	Auto-saving layout
[2024-03-07T23:29:49.847+01:00]	INFO:	Auto-saving layout
[2024-03-07T23:30:04.567+01:00]	INFO:	Auto-saving layout
[2024-03-07T23:34:51.892+01:00]	INFO:	loadComposition: Loading

composition from content. File: "/Users/pbv-mac-rack/Documents/
Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"
[2024-03-07T23:34:54.695+01:00] INFO: Reading composition xml
data
[2024-03-07T23:34:54.700+01:00] INFO: Forking composition
reading
[2024-03-07T23:34:54.740+01:00] INFO: Composition clearing
is done
[2024-03-07T23:34:54.740+01:00] INFO: Done reading params,
reading shortcut presets next
[2024-03-07T23:34:54.746+01:00] INFO: Done reading sync
data, cleaning up
[2024-03-07T23:34:54.802+01:00] INFO: Successfully read
composition xml
[2024-03-07T23:34:54.802+01:00] INFO: Reading composition
state took: 0.10655 seconds
[2024-03-07T23:34:54.802+01:00] INFO: Setting composition high
quality to: true
[2024-03-07T23:34:54.806+01:00] INFO: Default color format is
now: RGBA16I
[2024-03-07T23:34:54.807+01:00] INFO: Composition loading
finished, result: true
[2024-03-07T23:35:33.251+01:00] WARNING: Cannot select deck 'NICE
DAY', we're currently still loading.
[2024-03-07T23:35:34.877+01:00] WARNING: Cannot select deck 'VIHARON
TUL', we're currently still loading.
[2024-03-07T23:35:35.916+01:00] WARNING: Cannot select deck 'DON
QUIJOTE', we're currently still loading.
[2024-03-07T23:35:38.353+01:00] WARNING: Cannot select deck 'FEKETE
LAMOURE', we're currently still loading.
[2024-03-07T23:35:43.044+01:00] WARNING: Cannot select deck 'LESZEK
MA', we're currently still loading.
[2024-03-07T23:35:48.793+01:00] WARNING: Cannot select deck 'KICSI
ORSZAG', we're currently still loading.
[2024-03-07T23:35:50.206+01:00] WARNING: Cannot select deck 'MAGAM
ADOM', we're currently still loading.
[2024-03-07T23:35:51.581+01:00] WARNING: Cannot select deck 'LESZEK
MA', we're currently still loading.
[2024-03-07T23:35:51.650+01:00] WARNING: Cannot select deck 'LESZEK
MA', we're currently still loading.
[2024-03-07T23:35:54.536+01:00] WARNING: Cannot select deck 'VIHARON
TUL', we're currently still loading.
[2024-03-07T23:35:55.614+01:00] WARNING: Cannot select deck 'DON
QUIJOTE', we're currently still loading.
[2024-03-07T23:35:56.544+01:00] WARNING: Cannot select deck 'KAOSZ
AMIGOS', we're currently still loading.
[2024-03-07T23:36:02.362+01:00] WARNING: Cannot select deck 'LIBIDO',
we're currently still loading.
[2024-03-07T23:36:03.163+01:00] WARNING: Cannot select deck
'HALLELUJA', we're currently still loading.
[2024-03-07T23:36:12.957+01:00] WARNING: Cannot select deck 'EGONIA',
we're currently still loading.
[2024-03-07T23:36:18.873+01:00] INFO: Composition Prepare for
Shutdown

[2024-03-07T23:36:18.874+01:00]	INFO:
Composition::prepareForShutdown	
[2024-03-07T23:36:18.874+01:00]	INFO: Shutdown preparation
completed	
[2024-03-07T23:36:18.877+01:00]	INFO: ***
[2024-03-07T23:36:18.878+01:00]	INFO: Shutdown sequence started
[2024-03-07T23:36:18.881+01:00]	INFO: Clear TouchBar
[2024-03-07T23:36:18.881+01:00]	INFO: Auto-save layout
[2024-03-07T23:36:18.881+01:00]	INFO: Auto-saving layout
[2024-03-07T23:36:18.881+01:00]	INFO: Clear menu delegates
[2024-03-07T23:36:18.881+01:00]	INFO: Detach Composition Inspector
[2024-03-07T23:36:18.892+01:00]	INFO: Stop Composition Server
[2024-03-07T23:36:18.893+01:00]	INFO: Composition Shutdown
[2024-03-07T23:36:18.949+01:00]	INFO: Stop renderer
[2024-03-07T23:36:18.951+01:00]	INFO: Shutdown TextureDatabase
[2024-03-07T23:36:18.968+01:00]	INFO: Clean up renderer
[2024-03-07T23:36:18.968+01:00]	INFO: Save Application and
VideoEngine settings	
[2024-03-07T23:36:18.968+01:00]	INFO: Serialize application model
[2024-03-07T23:36:18.968+01:00]	INFO: Serialize video engine
[2024-03-07T23:36:18.968+01:00]	INFO: Serialize audio engine
[2024-03-07T23:36:18.968+01:00]	INFO: Serialize smpte settings
[2024-03-07T23:36:18.968+01:00]	INFO: Serialise TCNet network
adapter	
[2024-03-07T23:36:18.968+01:00]	INFO: Serialize Composition Server
settings	
[2024-03-07T23:36:18.968+01:00]	INFO: Create preferences file
(config.xml)	
[2024-03-07T23:36:18.968+01:00]	INFO: Write preferences XML
(config.xml)	
[2024-03-07T23:36:18.969+01:00]	INFO: Save Extension List settings
[2024-03-07T23:36:18.969+01:00]	INFO: Save Extensions Manager
settings	
[2024-03-07T23:36:18.969+01:00]	INFO: Save Mixers Manager settings
[2024-03-07T23:36:18.969+01:00]	INFO: Save Recording Queue Manager
settings	
[2024-03-07T23:36:18.969+01:00]	INFO: Save animation presets
[2024-03-07T23:36:18.969+01:00]	INFO: Save DMX preferences
[2024-03-07T23:36:18.969+01:00]	INFO: Saving OSC preferences
[2024-03-07T23:36:18.969+01:00]	INFO: Save MIDI preferences
[2024-03-07T23:36:18.969+01:00]	INFO: Clean up UI
[2024-03-07T23:36:18.969+01:00]	INFO: Context will be deleted:
monitor	
[2024-03-07T23:36:18.971+01:00]	INFO: Context will be deleted:
monitor	
[2024-03-07T23:36:18.981+01:00]	INFO: Save Video Effect Presets
[2024-03-07T23:36:18.981+01:00]	INFO: Save Source Presets
[2024-03-07T23:36:18.981+01:00]	INFO: Locate preferences directory
[2024-03-07T23:36:18.981+01:00]	INFO: Save Screen Setup Simple
Settings	
[2024-03-07T23:36:18.981+01:00]	INFO: Close screensetup
[2024-03-07T23:36:18.982+01:00]	INFO: Clean Up param view factory
[2024-03-07T23:36:18.982+01:00]	INFO: Save shortcuts and presets
[2024-03-07T23:36:18.982+01:00]	INFO: Clean up LookAndFeel

```
[2024-03-07T23:36:18.982+01:00] INFO: Clean up DmxController
[2024-03-07T23:36:18.988+01:00] INFO: Clean up Compositon
[2024-03-07T23:36:18.988+01:00] INFO: Clean the UI Factory
[2024-03-07T23:36:18.988+01:00] INFO: Clean the Composition Object
[2024-03-07T23:36:18.993+01:00] INFO: Destroying ClipController
[2024-03-07T23:36:18.993+01:00] INFO: Done destroying
ClipController
[2024-03-07T23:36:18.994+01:00] INFO: Clean the TextureDatabase
Object
[2024-03-07T23:36:18.994+01:00] INFO: Clean up Video Engine
[2024-03-07T23:36:18.994+01:00] INFO: Save shortcuts and presets
[2024-03-07T23:36:18.994+01:00] INFO: Clean up LookAndFeel
[2024-03-07T23:36:18.994+01:00] INFO: Clean up
ApplicationController
[2024-03-07T23:36:18.994+01:00] INFO: Clean up MIDIController
[2024-03-07T23:36:18.994+01:00] INFO: Deinitialize AudioEngine
[2024-03-07T23:36:18.994+01:00] INFO: Clean up Audio Engine
[2024-03-07T23:36:22.542+01:00] INFO: Clean up InputReceiver
[2024-03-07T23:36:22.542+01:00] INFO: Clean up FixtureSelection
[2024-03-07T23:36:22.543+01:00] INFO: Clean up Application Object
[2024-03-07T23:36:22.547+01:00] INFO: Shutdown JuceResapiApp
[2024-03-07T23:36:22.548+01:00] INFO: Release ResApi
[2024-03-07T23:36:22.549+01:00] INFO: Shutdown ResApi
[2024-03-07T23:36:22.575+01:00] INFO: Deleting myself
```

Resolume Arena 7.17.3 27437 built 12 September 2023

Log started: 7 Mar 2024 11:39:00pm

```
[2024-03-07T23:39:00.770+01:00] INFO: Logging has started
[2024-03-07T23:39:00.782+01:00] INFO: Initializing application.
Command Line:
[2024-03-07T23:39:00.782+01:00] INFO:      Initialise JuceResapiApp
[2024-03-07T23:39:00.782+01:00] INFO:      Initialise ResApi
[2024-03-07T23:39:00.782+01:00] INFO:      Initializing Resapi
[2024-03-07T23:39:00.782+01:00] INFO:      Created
ParamCollection
[2024-03-07T23:39:00.782+01:00] INFO:      Created TaskManager
with 22 threads.
[2024-03-07T23:39:00.782+01:00] INFO:      Created
InputController
[2024-03-07T23:39:00.782+01:00] INFO:      Created
DeviceChangeDetector
[2024-03-07T23:39:00.782+01:00] INFO:      Creating
VideoFormatManager
[2024-03-07T23:39:00.782+01:00] INFO:      Registering
basic formats
[2024-03-07T23:39:00.784+01:00] INFO:      Registered 3
formats
[2024-03-07T23:39:00.784+01:00] INFO:      Created
VideoFormatManager
[2024-03-07T23:39:00.784+01:00] INFO:      Could not create
instance of IDeckLinkDiscovery - DeckLink drivers may not be
installed or not up-to-date.
```

```

[2024-03-07T23:39:00.847+01:00] INFO: Found AJA card:
Kona5-2x4K - 0 (fw: kona5.bit 2023/07/07 10:02:04) (driver
17.0.0.1022)
[2024-03-07T23:39:00.850+01:00] INFO: Creating
DisplayCollection
[2024-03-07T23:39:00.850+01:00] INFO: Created
DisplayCollection
[2024-03-07T23:39:00.851+01:00] INFO: Successfully setup
Resapi.
[2024-03-07T23:39:00.851+01:00] INFO: Initializing Resapi
graphics
[2024-03-07T23:39:00.860+01:00] INFO: ---Info main OpenGL
renderer---
[2024-03-07T23:39:00.861+01:00] INFO: Driver Vendor :
Apple
[2024-03-07T23:39:00.861+01:00] INFO: Renderer Name: Apple
M2 Ultra
[2024-03-07T23:39:00.862+01:00] INFO: Driver Version: 4.1
Metal - 88
[2024-03-07T23:39:00.862+01:00] INFO: OpenGL shader
language version: 4.10
[2024-03-07T23:39:00.862+01:00] INFO: Maximum Supported
OpenGL version: 4.1
[2024-03-07T23:39:00.862+01:00] INFO:
-----
[2024-03-07T23:39:00.862+01:00] INFO: Initializing
GPUMonitor
[2024-03-07T23:39:00.863+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-07T23:39:00.863+01:00] INFO: Initializing
renderer.
[2024-03-07T23:39:00.863+01:00] INFO: Initializing
TextureManager.
[2024-03-07T23:39:00.863+01:00] INFO: Successfully
initialized texture manager.
[2024-03-07T23:39:00.863+01:00] INFO: Loading
shaders...
[2024-03-07T23:39:00.876+01:00] INFO: Successfully
loaded shaders.
[2024-03-07T23:39:00.877+01:00] INFO: Successfully
initialized renderer.
[2024-03-07T23:39:00.880+01:00] INFO: Initializing
GPUMonitor
[2024-03-07T23:39:00.881+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-07T23:39:00.881+01:00] INFO: Initializing
renderer.
[2024-03-07T23:39:00.881+01:00] INFO: Initializing
TextureManager.
[2024-03-07T23:39:00.881+01:00] INFO: Successfully
initialized texture manager.
[2024-03-07T23:39:00.882+01:00] INFO: Loading
shaders...
[2024-03-07T23:39:00.893+01:00] INFO: Successfully

```

loaded shaders.		
[2024-03-07T23:39:00.893+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:39:00.895+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:39:00.896+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:39:00.896+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:39:00.896+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:39:00.896+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:39:00.896+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:39:00.908+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:39:00.908+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:39:00.908+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:39:00.910+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:39:00.910+01:00]	INFO:	Determining
AutoDetect setting		
[2024-03-07T23:39:00.910+01:00]	INFO:	Immutable
Buffers supported: false		
[2024-03-07T23:39:00.910+01:00]	INFO:	GPU Monitoring
supported: true		
[2024-03-07T23:39:00.910+01:00]	INFO:	Autodetect would use
inline transfers		
[2024-03-07T23:39:00.910+01:00]	INFO:	Initializing
TextureUploader		
[2024-03-07T23:39:00.910+01:00]	INFO:	Successfully
initialized TextureUploader		
[2024-03-07T23:39:00.910+01:00]	INFO:	Successfully initialized
Resapi graphics.		
[2024-03-07T23:39:00.910+01:00]	INFO:	Install default
PathParser		
[2024-03-07T23:39:00.910+01:00]	INFO:	Enumerate fonts
[2024-03-07T23:39:02.212+01:00]	INFO:	Find default fonts
[2024-03-07T23:39:02.212+01:00]	INFO:	Create Application
Object		
[2024-03-07T23:39:02.212+01:00]	INFO:	Setting up default
composition settings.		
[2024-03-07T23:39:02.213+01:00]	INFO:	Resapi:
setCurrentApplication		
[2024-03-07T23:39:02.213+01:00]	INFO:	Disable screen saver
[2024-03-07T23:39:02.214+01:00]	INFO:	Print version info
[2024-03-07T23:39:02.214+01:00]	INFO:	Major Version: 7
[2024-03-07T23:39:02.214+01:00]	INFO:	Minor Version: 17
[2024-03-07T23:39:02.214+01:00]	INFO:	Micro Version: 3
[2024-03-07T23:39:02.214+01:00]	INFO:	Revision: 27437
[2024-03-07T23:39:02.214+01:00]	INFO:	Revision string:

rev27437

```
[2024-03-07T23:39:02.214+01:00] INFO: Version string with
revision: 7.17.3 27437
[2024-03-07T23:39:02.214+01:00] INFO: Version string without
revision: 7.17.3
[2024-03-07T23:39:02.214+01:00] INFO: Print application paths
[2024-03-07T23:39:02.214+01:00] INFO: Executable Path: /
Applications/Resolume Arena
[2024-03-07T23:39:02.214+01:00] INFO: User Documents Path: /
Users/pbv-mac-rack/Documents/Resolume Arena
[2024-03-07T23:39:02.214+01:00] INFO: Default Data Path: /
Applications/Resolume Arena/default
[2024-03-07T23:39:02.214+01:00] INFO: Common Data Path: /
Library/Application Support/Resolume Arena
[2024-03-07T23:39:02.214+01:00] INFO: Preferences Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Preferences
[2024-03-07T23:39:02.214+01:00] INFO: Media Path: /
Applications/Resolume Arena/media
[2024-03-07T23:39:02.215+01:00] INFO: Compositions Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Compositions
[2024-03-07T23:39:02.215+01:00] INFO: Default Presets Path:
[2024-03-07T23:39:02.215+01:00] INFO: User Presets Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Presets
[2024-03-07T23:39:02.215+01:00] INFO: Video Effects Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Video
Effects
[2024-03-07T23:39:02.215+01:00] INFO: Audio Effects Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Audio
Effects
[2024-03-07T23:39:02.215+01:00] INFO: Video Sources Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Sources
[2024-03-07T23:39:02.215+01:00] INFO: Video Mixers Presets
Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Mixers
[2024-03-07T23:39:02.215+01:00] INFO: Audio Plugins Path: /
Applications/Resolume Arena/plugins/afx
[2024-03-07T23:39:02.215+01:00] INFO: Video Plugins Path:
[2024-03-07T23:39:02.216+01:00] INFO: Previews Path: /Users/
pbv-mac-rack/Library/Application Support/Resolume Arena/previews
[2024-03-07T23:39:02.216+01:00] INFO: Print system info
[2024-03-07T23:39:02.216+01:00] INFO: Operating system: Mac
OSX 14.2
[2024-03-07T23:39:02.216+01:00] INFO: OS 64 bit: Yes
[2024-03-07T23:39:02.216+01:00] INFO: CPU vendor:
[2024-03-07T23:39:02.216+01:00] INFO: CPU speed: 0MHz
[2024-03-07T23:39:02.216+01:00] INFO: Number of CPUs: 24
[2024-03-07T23:39:02.216+01:00] INFO: Memory size: 196608MB
[2024-03-07T23:39:02.216+01:00] INFO: System language is: en
[2024-03-07T23:39:02.216+01:00] INFO: Locate preferences
directory
[2024-03-07T23:39:02.216+01:00] INFO: Locate settings file
[2024-03-07T23:39:02.216+01:00] INFO: Copy Default Effect,
Source, Envelope, Color Palette, Layout, Advanced Screensetup
Presets if needed
[2024-03-07T23:39:02.234+01:00] INFO: No Default Presets
```

copied!

```
[2024-03-07T23:39:02.234+01:00] INFO: Load Application
settings
[2024-03-07T23:39:02.234+01:00] INFO: Install languages
[2024-03-07T23:39:02.237+01:00] INFO: Get Typeface specified
by language and set for LookAndFeel
[2024-03-07T23:39:02.237+01:00] INFO: NotoSansRegular.ttf
resource size in bytes : 313144
[2024-03-07T23:39:02.237+01:00] INFO: NotoSansBold.ttf
resource size in bytes : 313792
[2024-03-07T23:39:02.237+01:00] INFO: NotoMonoRegular.ttf
resource size in bytes : 107848
[2024-03-07T23:39:02.238+01:00] INFO: createSystemTypefaceFor
for typeFaceData.regular succesful : Noto Sans
[2024-03-07T23:39:02.238+01:00] INFO: createSystemTypefaceFor
for typeFaceData.bold succesful : Noto Sans
[2024-03-07T23:39:02.238+01:00] INFO: createSystemTypefaceFor
for typeFaceData.mono succesful : Noto Mono
[2024-03-07T23:39:02.238+01:00] INFO: Init Colour scheme for
user interface
[2024-03-07T23:39:02.238+01:00] INFO: Create LookAndFeel
[2024-03-07T23:39:02.239+01:00] INFO: Set LookAndFeel
[2024-03-07T23:39:02.239+01:00] INFO: Create InputReceiver
[2024-03-07T23:39:02.239+01:00] INFO: Create
ApplicationController
[2024-03-07T23:39:02.240+01:00] INFO: Creating
NDIVideoServerManager
[2024-03-07T23:39:02.240+01:00] INFO: Initializing NDI
library
[2024-03-07T23:39:02.240+01:00] INFO: Successfully
initialized NDI library
[2024-03-07T23:39:02.295+01:00] INFO: Created
NDIVideoServerManager
[2024-03-07T23:39:02.307+01:00] INFO: Load HelpController file
[2024-03-07T23:39:02.308+01:00] INFO: Create AudioEngine
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
```

Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:39:02.704+01:00] INFO: Install Audio Effect
Preset preprocessor
[2024-03-07T23:39:02.704+01:00] INFO: Update Composition List
[2024-03-07T23:39:02.742+01:00] INFO: Enumerating Compositions
took: 0.03790 seconds
[2024-03-07T23:39:02.742+01:00] INFO: Initializing OSC
[2024-03-07T23:39:02.744+01:00] INFO: Create MidiController
[2024-03-07T23:39:02.744+01:00] INFO: Wire documents patches
not found in location: /Users/pbv-mac-rack/Documents/Resolume Wire/
Patches
[2024-03-07T23:39:02.744+01:00] INFO: User compiled patches
not found in location: /Users/Shared/Resolume Wire/Patches
[2024-03-07T23:39:02.851+01:00] INFO: Libwire API version: 7
[2024-03-07T23:39:02.851+01:00] INFO: Expected API version: 7
[2024-03-07T23:39:03.096+01:00] INFO: Install Video Source
Preset preprocessor
[2024-03-07T23:39:03.096+01:00] INFO: Install Video Effect
Preset preprocessor
[2024-03-07T23:39:03.096+01:00] INFO: Install Animation Preset
preprocessor
[2024-03-07T23:39:03.096+01:00] INFO: Loading Animation
presets
[2024-03-07T23:39:03.099+01:00] INFO: Loading Render and
Recording presets
[2024-03-07T23:39:03.099+01:00] INFO: Loading Render presets
[2024-03-07T23:39:03.099+01:00] INFO: Load AudioEngine
settings and initialise audio engine
[2024-03-07T23:39:03.099+01:00] INFO: Changing audio setup to:
[2024-03-07T23:39:03.100+01:00] INFO: Device Type:
CoreAudio
[2024-03-07T23:39:03.100+01:00] INFO: Output Device: Mac
Studio hangszóró
[2024-03-07T23:39:03.100+01:00] INFO: Input Device: None
[2024-03-07T23:39:03.100+01:00] INFO: Samplerate: 48000
[2024-03-07T23:39:03.100+01:00] INFO: BlockSize:
default
[2024-03-07T23:39:03.100+01:00] INFO: Output Channels: 11
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)

```

Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:39:03.181+01:00] INFO: Load SMPTE settings
[2024-03-07T23:39:03.181+01:00] INFO: Load TCNet network
settings
[2024-03-07T23:39:03.181+01:00] INFO: Setup Generator presets
directory
[2024-03-07T23:39:03.181+01:00] INFO: Setup Effect presets
directory
[2024-03-07T23:39:03.181+01:00] INFO: Setup Mixer presets
directory
[2024-03-07T23:39:03.181+01:00] INFO: Enabling NDI support
[2024-03-07T23:39:03.181+01:00] INFO: Setup Source presets
directory
[2024-03-07T23:39:03.181+01:00] INFO: Creating
VideoSourceManager
[2024-03-07T23:39:03.181+01:00] INFO: Created
VideoSourceManager
[2024-03-07T23:39:03.181+01:00] INFO: Register internal
renderpasses
[2024-03-07T23:39:03.229+01:00] INFO: Register application
specific renderpasses and sources
[2024-03-07T23:39:03.229+01:00] INFO: Get Primary Context
[2024-03-07T23:39:03.229+01:00] INFO: Create VideoEngine
[2024-03-07T23:39:03.229+01:00] INFO:
scanDirectoryForExtensions: scanning directory '/Users/pbv-mac-rack/
Documents/Resolume Arena/Extra Effects'
[2024-03-07T23:39:03.230+01:00] INFO: Done scanning directory,
loaded 0 plugin(s) from it.
[2024-03-07T23:39:03.234+01:00] INFO: Load VideoEngine
settings
[2024-03-07T23:39:03.234+01:00] INFO: Set thumbnail for
capture device sources
[2024-03-07T23:39:03.235+01:00] INFO: Initialize video engine
[2024-03-07T23:39:03.235+01:00] INFO: Init Wire Runtime
[2024-03-07T23:39:03.521+01:00] INFO: Create
ShortcutPresetManager
[2024-03-07T23:39:03.522+01:00] INFO: Install Shortcut Preset
preprocessor
[2024-03-07T23:39:03.535+01:00] INFO: Create param view
factory
[2024-03-07T23:39:03.535+01:00] INFO: Create ScreenSetupDriver
[2024-03-07T23:39:03.535+01:00] INFO: Create DmxController And
Load Settings

```

[2024-03-07T23:39:03.536+01:00] INFO: Initializing ArtNet on adapter en1.
[2024-03-07T23:39:03.536+01:00] INFO: ArtNet initialization succeeded.
[2024-03-07T23:39:03.536+01:00] INFO: Load Fixture Presets
[2024-03-07T23:39:03.538+01:00] INFO: Install Screen Setup
Preset preprocessor
[2024-03-07T23:39:03.538+01:00] INFO: Set ScreenSetup Presets
Directory: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/
Advanced Output
[2024-03-07T23:39:03.538+01:00] INFO: Load ScreenSetup Presets
[2024-03-07T23:39:03.542+01:00] INFO: Create
AdvancedScreenSetupWindow
[2024-03-07T23:39:03.557+01:00] INFO: Set ScreenSetup Advanced
Preferences file: /Users/pbv-mac-rack/Documents/Resolume Arena/
Preferences/AdvancedOutput.xml
[2024-03-07T23:39:03.557+01:00] INFO: Enumerate displays and
position MainWindow on primary device
[2024-03-07T23:39:03.558+01:00] INFO: Creating Output Device
from XML
[2024-03-07T23:39:03.558+01:00] INFO: Init Screen Setup
[2024-03-07T23:39:03.562+01:00] INFO: Create Composition
[2024-03-07T23:39:03.572+01:00] INFO: Init TextureDatabase
[2024-03-07T23:39:03.572+01:00] INFO: Register Composition as
ExternalTextureProvider to the ScreenSetup
[2024-03-07T23:39:03.573+01:00] INFO: Register Composition
with controllers
[2024-03-07T23:39:03.574+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/WarpSpeed.wired
[2024-03-07T23:39:03.578+01:00] INFO: Wire patch is registered
as Effect WarpSpeed
[2024-03-07T23:39:03.578+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Tunnelines.wired
[2024-03-07T23:39:03.594+01:00] INFO: Wire patch is registered
as Source Tunnelines
[2024-03-07T23:39:03.597+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Tilt Shift.wired
[2024-03-07T23:39:03.599+01:00] INFO: Wire patch is registered
as Effect Tilt Shift
[2024-03-07T23:39:03.599+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Slice Outline.wired
[2024-03-07T23:39:03.600+01:00] INFO: Wire patch is registered
as Source Slice Outline
[2024-03-07T23:39:03.600+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Slice Delay.wired
[2024-03-07T23:39:03.602+01:00] INFO: Wire patch is registered
as Effect Slice Delay
[2024-03-07T23:39:03.602+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Shape Mask.wired
[2024-03-07T23:39:03.604+01:00] INFO: Wire patch is registered
as Effect Shape Mask
[2024-03-07T23:39:03.604+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/SearchLight.wired
[2024-03-07T23:39:03.609+01:00] INFO: Wire patch is registered

as Effect SearchLight

[2024-03-07T23:39:03.609+01:00]	INFO:	Register Wire Patch / Applications/Resolume Arena/plugins/wire/PiP.wired
[2024-03-07T23:39:03.611+01:00]	INFO:	Wire patch is registered as Mixer PiP
[2024-03-07T23:39:03.611+01:00]	INFO:	Register Wire Patch / Applications/Resolume Arena/plugins/wire/Grid Cloner.wired
[2024-03-07T23:39:03.616+01:00]	INFO:	Wire patch is registered as Effect Grid Cloner
[2024-03-07T23:39:03.616+01:00]	INFO:	Register Wire Patch / Applications/Resolume Arena/plugins/wire/Acuarela.wired
[2024-03-07T23:39:03.618+01:00]	INFO:	Wire patch is registered as Effect Acuarela
[2024-03-07T23:39:03.618+01:00]	INFO:	Register Wire Patch / Applications/Resolume Arena/plugins/wire/Abstract Field.wired
[2024-03-07T23:39:03.628+01:00]	INFO:	Wire patch is registered as Source Abstract Field
[2024-03-07T23:39:03.630+01:00]	INFO:	Load audio effect presets
[2024-03-07T23:39:03.630+01:00]	INFO:	Load Application Settings
[2024-03-07T23:39:03.630+01:00]	INFO:	Load Extension List settings
[2024-03-07T23:39:03.630+01:00]	INFO:	Load Extensions Manager settings
[2024-03-07T23:39:03.630+01:00]	INFO:	Load Mixers Manager settings
[2024-03-07T23:39:03.630+01:00]	INFO:	Load Recording Queue Manager settings
[2024-03-07T23:39:03.630+01:00]	INFO:	Create Layer Properties Panel
[2024-03-07T23:39:03.631+01:00]	INFO:	Create Clip Properties Panel
[2024-03-07T23:39:03.631+01:00]	INFO:	Create Composition Properties Panel
[2024-03-07T23:39:03.631+01:00]	INFO:	Create Composition Properties Panel
[2024-03-07T23:39:03.631+01:00]	INFO:	Create Toolbar Panel
[2024-03-07T23:39:03.631+01:00]	INFO:	Create Shortcuts Panel
[2024-03-07T23:39:03.633+01:00]	INFO:	Create File Browser Panel
[2024-03-07T23:39:03.663+01:00]	INFO:	Create Compositions Panel
[2024-03-07T23:39:03.663+01:00]	INFO:	Create Effects Panel
[2024-03-07T23:39:03.663+01:00]	INFO:	Create Sources Panel
[2024-03-07T23:39:03.663+01:00]	INFO:	Create Help Panel
[2024-03-07T23:39:03.663+01:00]	INFO:	Create Clip Time Panel
[2024-03-07T23:39:03.664+01:00]	INFO:	Create Layer Group Panel
[2024-03-07T23:39:03.664+01:00]	INFO:	Create Slices Panel
[2024-03-07T23:39:03.664+01:00]	INFO:	Create SMPTE Panel
[2024-03-07T23:39:03.664+01:00]	INFO:	Create Render Queue Panel
[2024-03-07T23:39:03.664+01:00]	INFO:	Create Notes Panel
[2024-03-07T23:39:03.664+01:00]	INFO:	Create Recording Panel

[2024-03-07T23:39:03.665+01:00]	INFO:	Create UI manager
[2024-03-07T23:39:03.693+01:00]	INFO:	Enumerating Compositions
took: 0.02668 seconds		
[2024-03-07T23:39:03.706+01:00]	INFO:	Install Layout Preset
preprocessor		
[2024-03-07T23:39:03.706+01:00]	INFO:	Set sparkle update
accepted callback		
[2024-03-07T23:39:03.706+01:00]	INFO:	Attach Extension List
inspectors		
[2024-03-07T23:39:03.713+01:00]	INFO:	Attach screen setup
inspector		
[2024-03-07T23:39:03.713+01:00]	INFO:	Attach SMPTE Panel
inspector		
[2024-03-07T23:39:03.714+01:00]	INFO:	Attach Undo Stack
inspector		
[2024-03-07T23:39:03.714+01:00]	INFO:	Attach Render Queue
inspector		
[2024-03-07T23:39:03.714+01:00]	INFO:	Attach Recording
inspector		
[2024-03-07T23:39:03.714+01:00]	INFO:	Attach Clip Time Panel
inspector		
[2024-03-07T23:39:03.714+01:00]	INFO:	Attach Notes Panel
inspector		
[2024-03-07T23:39:03.714+01:00]	INFO:	Load auto-saved layout
[2024-03-07T23:39:03.754+01:00]	INFO:	Refresh MidiController
[2024-03-07T23:39:04.342+01:00]	INFO:	Load MidiController
settings		
[2024-03-07T23:39:04.355+01:00]	INFO:	Start MidiController
[2024-03-07T23:39:04.455+01:00]	INFO:	Load Compositon Server
settings		
[2024-03-07T23:39:04.456+01:00]	INFO:	Create renderer
[2024-03-07T23:39:04.456+01:00]	INFO:	Start renderer
[2024-03-07T23:39:04.456+01:00]	INFO:	Application successfully
initialized		
[2024-03-07T23:39:04.456+01:00]	INFO:	Initialise took: 3.67395
seconds		
[2024-03-07T23:39:04.492+01:00]	INFO:	loadStartupComposition:
Loading startup composition		
[2024-03-07T23:39:04.492+01:00]	INFO:	No composition was
loaded from the command line, opening last opened: "/Users/pbv-mac-rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"		
[2024-03-07T23:39:04.504+01:00]	INFO:	loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"		
[2024-03-07T23:39:04.507+01:00]	INFO:	Reading composition
xml data		
[2024-03-07T23:39:04.512+01:00]	INFO:	Forking
composition reading		
[2024-03-07T23:39:04.600+01:00]	INFO:	Enumerating
Compositions took: 0.02751 seconds		
[2024-03-07T23:39:04.610+01:00]	INFO:	Composition
clearing is done		
[2024-03-07T23:39:04.610+01:00]	INFO:	Done reading
params, reading shortcut presets next		

[2024-03-07T23:39:04.618+01:00]	INFO:	Done reading
sync data, cleaning up		
[2024-03-07T23:39:04.632+01:00]	INFO:	Successfully read
composition xml		
[2024-03-07T23:39:04.632+01:00]	INFO:	Reading composition
state took: 0.12481 seconds		
[2024-03-07T23:39:04.632+01:00]	INFO:	Setting composition
high quality to: true		
[2024-03-07T23:39:04.633+01:00]	INFO:	Default color format
is now: RGBA16I		
[2024-03-07T23:39:04.633+01:00]	INFO:	Composition loading
finished, result: true		
[2024-03-07T23:39:04.633+01:00]	INFO:	Loading startup composition
finished		
[2024-03-07T23:39:04.645+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-07T23:39:04.647+01:00]	INFO:	OpenGLCanvas: New
context is created		
[2024-03-07T23:39:04.647+01:00]	INFO:	Initializing GPUMonitor
[2024-03-07T23:39:04.648+01:00]	INFO:	Successfully initialized
GPUMonitor, using OSX strategy.		
[2024-03-07T23:39:04.649+01:00]	INFO:	Initializing renderer.
[2024-03-07T23:39:04.649+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:39:04.649+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:39:04.649+01:00]	INFO:	Loading shaders...
[2024-03-07T23:39:04.661+01:00]	INFO:	Successfully loaded
shaders.		
[2024-03-07T23:39:04.661+01:00]	INFO:	Successfully initialized
renderer.		
[2024-03-07T23:39:04.661+01:00]	INFO:	OpenGLComponent initialized
successfully.		
[2024-03-07T23:39:04.666+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-07T23:39:04.668+01:00]	INFO:	OpenGLCanvas: New
context is created		
[2024-03-07T23:39:04.668+01:00]	INFO:	Initializing GPUMonitor
[2024-03-07T23:39:04.669+01:00]	INFO:	Successfully initialized
GPUMonitor, using OSX strategy.		
[2024-03-07T23:39:04.669+01:00]	INFO:	Initializing renderer.
[2024-03-07T23:39:04.669+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:39:04.669+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:39:04.669+01:00]	INFO:	Loading shaders...
[2024-03-07T23:39:04.681+01:00]	INFO:	Successfully loaded
shaders.		
[2024-03-07T23:39:04.681+01:00]	INFO:	Successfully initialized
renderer.		
[2024-03-07T23:39:04.681+01:00]	INFO:	OpenGLComponent initialized
successfully.		
[2024-03-07T23:39:04.835+01:00]	INFO:	Auto-saving layout

Resolume Arena 7.19.0 32728 built 4 March 2024

Log started: 7 Mar 2024 11:46:14pm

```
[2024-03-07T23:46:14.524+01:00] INFO: Logging has started
[2024-03-07T23:46:14.535+01:00] INFO: Initializing application.
Command Line:
[2024-03-07T23:46:14.535+01:00] INFO:      Initialise JuceResapiApp
[2024-03-07T23:46:14.535+01:00] INFO:      Initialise ResApi
[2024-03-07T23:46:14.535+01:00] INFO:      Initializing Resapi
[2024-03-07T23:46:14.535+01:00] INFO:      Created
ParamCollection
[2024-03-07T23:46:14.535+01:00] INFO:      Created TaskManager
with 22 threads.
[2024-03-07T23:46:14.535+01:00] INFO:      Created
InputController
[2024-03-07T23:46:14.535+01:00] INFO:      Created
DeviceChangeDetector
[2024-03-07T23:46:14.535+01:00] INFO:      Creating
VideoFormatManager
[2024-03-07T23:46:14.535+01:00] INFO:      Registering
basic formats
[2024-03-07T23:46:14.536+01:00] INFO:      Registered 3
formats
[2024-03-07T23:46:14.536+01:00] INFO:      Created
VideoFormatManager
[2024-03-07T23:46:14.538+01:00] INFO:      Could not create
instance of IDeckLinkDiscovery - DeckLink drivers may not be
installed or not up-to-date.
[2024-03-07T23:46:14.597+01:00] INFO:      Found AJA card:
Kona5-2x4K - 0 (fw: kona5.bit 2023/07/07 10:02:04) (driver
17.0.0.1022)
[2024-03-07T23:46:14.601+01:00] INFO:      Creating
DisplayCollection
[2024-03-07T23:46:14.601+01:00] INFO:      Created
DisplayCollection
[2024-03-07T23:46:14.601+01:00] INFO:      Successfully setup
Resapi.
[2024-03-07T23:46:14.601+01:00] INFO:      Initializing Resapi
graphics
[2024-03-07T23:46:14.612+01:00] INFO:      ---Info main OpenGL
renderer---
[2024-03-07T23:46:14.612+01:00] INFO:      Driver Vendor :
Apple
[2024-03-07T23:46:14.612+01:00] INFO:      Renderer Name: Apple
M2 Ultra
[2024-03-07T23:46:14.612+01:00] INFO:      Driver Version: 4.1
Metal - 88
[2024-03-07T23:46:14.612+01:00] INFO:      OpenGL shader
language version: 4.10
[2024-03-07T23:46:14.612+01:00] INFO:      Maximum Supported
OpenGL version: 4.1
[2024-03-07T23:46:14.612+01:00] INFO:
-----
[2024-03-07T23:46:14.612+01:00] INFO:      Initializing
GPUMonitor
```

[2024-03-07T23:46:14.614+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:46:14.614+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:46:14.614+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:46:14.614+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:46:14.614+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:46:14.627+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:46:14.629+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:46:14.630+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:46:14.632+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:46:14.632+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:46:14.632+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:46:14.632+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:46:14.632+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:46:14.644+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:46:14.644+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:46:14.646+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:46:14.647+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:46:14.647+01:00]	INFO:	Initializing
renderer.		
[2024-03-07T23:46:14.647+01:00]	INFO:	Initializing
TextureManager.		
[2024-03-07T23:46:14.648+01:00]	INFO:	Successfully
initialized texture manager.		
[2024-03-07T23:46:14.648+01:00]	INFO:	Loading
shaders...		
[2024-03-07T23:46:14.660+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-07T23:46:14.660+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-07T23:46:14.660+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-07T23:46:14.661+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-07T23:46:14.661+01:00]	INFO:	Determining
AutoDetect setting		
[2024-03-07T23:46:14.661+01:00]	INFO:	Immutable
Buffers supported: false		

```

[2024-03-07T23:46:14.661+01:00] INFO: GPU Monitoring
supported: true
[2024-03-07T23:46:14.661+01:00] INFO: Autodetect would use
inline transfers
[2024-03-07T23:46:14.662+01:00] INFO: Initializing
TextureUploader
[2024-03-07T23:46:14.662+01:00] INFO: Successfully
initialized TextureUploader
[2024-03-07T23:46:14.662+01:00] INFO: Successfully initialized
Resapi graphics.
[2024-03-07T23:46:14.662+01:00] INFO: Install default
PathParser
[2024-03-07T23:46:14.662+01:00] INFO: Enumerate fonts
[2024-03-07T23:46:15.589+01:00] ERROR: Font enumeration error
in file: /System/Library/Fonts/Supplemental/NISC18030.ttf. Bitmap
only fonts are not supported. Skipping.
[2024-03-07T23:46:16.207+01:00] ERROR: Font enumeration error
in file: /System/Library/Fonts/Apple Color Emoji.ttc. Bitmap only
fonts are not supported. Skipping.
[2024-03-07T23:46:16.243+01:00] INFO: Find default fonts
[2024-03-07T23:46:16.243+01:00] INFO: Create Application
Object
[2024-03-07T23:46:16.243+01:00] INFO: Setting up default
composition settings.
[2024-03-07T23:46:16.244+01:00] INFO: Resapi:
setCurrentApplication
[2024-03-07T23:46:16.244+01:00] INFO: Disable screen saver
[2024-03-07T23:46:16.245+01:00] INFO: Print version info
[2024-03-07T23:46:16.245+01:00] INFO: Major Version: 7
[2024-03-07T23:46:16.245+01:00] INFO: Minor Version: 19
[2024-03-07T23:46:16.245+01:00] INFO: Micro Version: 0
[2024-03-07T23:46:16.245+01:00] INFO: Revision: 32728
[2024-03-07T23:46:16.245+01:00] INFO: Revision string:
rev32728
[2024-03-07T23:46:16.245+01:00] INFO: Version string with
revision: 7.19.0 32728
[2024-03-07T23:46:16.245+01:00] INFO: Version string without
revision: 7.19.0
[2024-03-07T23:46:16.245+01:00] INFO: Print application paths
[2024-03-07T23:46:16.245+01:00] INFO: Executable Path: /
Applications/Resolume Arena
[2024-03-07T23:46:16.245+01:00] INFO: User Documents Path: /
Users/pbv-mac-rack/Documents/Resolume Arena
[2024-03-07T23:46:16.245+01:00] INFO: Default Data Path: /
Applications/Resolume Arena/default
[2024-03-07T23:46:16.245+01:00] INFO: Common Data Path: /
Library/Application Support/Resolume Arena
[2024-03-07T23:46:16.245+01:00] INFO: Preferences Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Preferences
[2024-03-07T23:46:16.245+01:00] INFO: Media Path: /
Applications/Resolume Arena/media
[2024-03-07T23:46:16.245+01:00] INFO: Compositions Path: /
Users/pbv-mac-rack/Documents/Resolume Arena/Compositions
[2024-03-07T23:46:16.245+01:00] INFO: Default Presets Path:

```

[2024-03-07T23:46:16.245+01:00] INFO: User Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets
[2024-03-07T23:46:16.245+01:00] INFO: Video Effects Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Video Effects
[2024-03-07T23:46:16.245+01:00] INFO: Audio Effects Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Audio Effects
[2024-03-07T23:46:16.245+01:00] INFO: Video Sources Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Sources
[2024-03-07T23:46:16.245+01:00] INFO: Video Mixers Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Mixers
[2024-03-07T23:46:16.245+01:00] INFO: Audio Plugins Path: /Applications/Resolume Arena/plugins/afx
[2024-03-07T23:46:16.245+01:00] INFO: Video Plugins Path:
[2024-03-07T23:46:16.246+01:00] INFO: Previews Path: /Users/pbv-mac-rack/Library/Application Support/Resolume Arena/previews
[2024-03-07T23:46:16.246+01:00] INFO: Print system info
[2024-03-07T23:46:16.246+01:00] INFO: Operating system: Mac OS X 14.2
[2024-03-07T23:46:16.246+01:00] INFO: OS 64 bit: Yes
[2024-03-07T23:46:16.246+01:00] INFO: CPU vendor: Apple
[2024-03-07T23:46:16.246+01:00] INFO: CPU speed: 2400MHz
[2024-03-07T23:46:16.246+01:00] INFO: Number of CPUs: 24
[2024-03-07T23:46:16.246+01:00] INFO: Memory size: 196608MB
[2024-03-07T23:46:16.246+01:00] INFO: System language is: en
[2024-03-07T23:46:16.246+01:00] INFO: Locate preferences directory
[2024-03-07T23:46:16.246+01:00] INFO: Locate settings file
[2024-03-07T23:46:16.246+01:00] INFO: Copy Default Effect, Source, Envelope, Color Palette, Layout, Advanced Screensetup Presets if needed
[2024-03-07T23:46:16.259+01:00] INFO: No Default Presets copied!
[2024-03-07T23:46:16.259+01:00] INFO: Load Application settings
[2024-03-07T23:46:16.259+01:00] INFO: Install languages
[2024-03-07T23:46:16.261+01:00] INFO: Get Typeface specified by language and set for LookAndFeel
[2024-03-07T23:46:16.261+01:00] INFO: NotoSansRegular.ttf
resource size in bytes : 313144
[2024-03-07T23:46:16.262+01:00] INFO: NotoSansBold.ttf
resource size in bytes : 313792
[2024-03-07T23:46:16.262+01:00] INFO: NotoMonoRegular.ttf
resource size in bytes : 107848
[2024-03-07T23:46:16.262+01:00] INFO: createSystemTypefaceFor
for typeFaceData.regular succesful : Noto Sans
[2024-03-07T23:46:16.262+01:00] INFO: createSystemTypefaceFor
for typeFaceData.bold succesful : Noto Sans
[2024-03-07T23:46:16.262+01:00] INFO: createSystemTypefaceFor
for typeFaceData.mono succesful : Noto Mono
[2024-03-07T23:46:16.263+01:00] INFO: Init Colour scheme for user interface
[2024-03-07T23:46:16.263+01:00] INFO: Create LookAndFeel

[2024-03-07T23:46:16.263+01:00] INFO: Set LookAndFeel
[2024-03-07T23:46:16.263+01:00] INFO: Create InputReceiver
[2024-03-07T23:46:16.263+01:00] INFO: Create
ApplicationController
[2024-03-07T23:46:16.264+01:00] INFO: Creating
NDIVideoServerManager
[2024-03-07T23:46:16.264+01:00] INFO: Initializing NDI
library
[2024-03-07T23:46:16.264+01:00] INFO: Successfully
initialized NDI library
[2024-03-07T23:46:16.356+01:00] INFO: Created
NDIVideoServerManager
[2024-03-07T23:46:16.367+01:00] INFO: Load HelpController file
[2024-03-07T23:46:16.368+01:00] INFO: Create AudioEngine
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:46:18.412+01:00] INFO: Install Audio Effect
Preset preprocessor
[2024-03-07T23:46:18.412+01:00] INFO: Update Composition List
[2024-03-07T23:46:18.464+01:00] INFO: Enumerating Compositions
took: 0.05234 seconds
[2024-03-07T23:46:18.464+01:00] INFO: Initializing OSC
[2024-03-07T23:46:18.466+01:00] INFO: Create MidiController
[2024-03-07T23:46:18.466+01:00] INFO: Wire documents patches
not found in location: /Users/pbv-mac-rack/Documents/Resolume Wire/
Patches
[2024-03-07T23:46:18.467+01:00] INFO: User compiled patches
not found in location: /Users/Shared/Resolume Wire/Patches
[2024-03-07T23:46:21.685+01:00] INFO: Libwire API version: 8
[2024-03-07T23:46:21.685+01:00] INFO: Expected API version: 8
[2024-03-07T23:46:22.434+01:00] INFO: Install Video Source
Preset preprocessor

[2024-03-07T23:46:22.434+01:00] INFO: Install Video Effect
Preset preprocessor
[2024-03-07T23:46:22.434+01:00] INFO: Install Animation Preset
preprocessor
[2024-03-07T23:46:22.434+01:00] INFO: Loading Animation
presets
[2024-03-07T23:46:22.437+01:00] INFO: Loading Render and
Recording presets
[2024-03-07T23:46:22.437+01:00] INFO: Loading Render presets
[2024-03-07T23:46:22.438+01:00] INFO: Load AudioEngine
settings and initialise audio engine
[2024-03-07T23:46:22.438+01:00] INFO: Changing audio setup to:
[2024-03-07T23:46:22.438+01:00] INFO: Device Type:
CoreAudio
[2024-03-07T23:46:22.438+01:00] INFO: Output Device: Mac
Studio hangszóró
[2024-03-07T23:46:22.438+01:00] INFO: Input Device: None
[2024-03-07T23:46:22.438+01:00] INFO: Samplerate: 48000
[2024-03-07T23:46:22.438+01:00] INFO: BlockSize:
default
[2024-03-07T23:46:22.438+01:00] INFO: Output Channels: 11
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-07T23:46:22.523+01:00] INFO: Load SMPTE settings
[2024-03-07T23:46:22.523+01:00] INFO: Load TCNet network
settings
[2024-03-07T23:46:22.523+01:00] INFO: Setup Generator presets
directory
[2024-03-07T23:46:22.523+01:00] INFO: Setup Effect presets
directory
[2024-03-07T23:46:22.523+01:00] INFO: Setup Mixer presets
directory

[2024-03-07T23:46:22.523+01:00]	INFO:	Enabling NDI support
[2024-03-07T23:46:22.523+01:00]	INFO:	Setup Source presets
directory		
[2024-03-07T23:46:22.523+01:00]	INFO:	Creating
VideoSourceManager		
[2024-03-07T23:46:22.523+01:00]	INFO:	Created
VideoSourceManager		
[2024-03-07T23:46:22.523+01:00]	INFO:	Register internal
renderpasses		
[2024-03-07T23:46:22.594+01:00]	INFO:	Register application
specific renderpasses and sources		
[2024-03-07T23:46:22.594+01:00]	INFO:	Get Primary Context
[2024-03-07T23:46:22.594+01:00]	INFO:	Create VideoEngine
[2024-03-07T23:46:22.595+01:00]	INFO:	
scanDirectoryForExtensions: scanning directory '/Users/pbv-mac-rack/		
Documents/Resolume Arena/Extra Effects'		
[2024-03-07T23:46:22.595+01:00]	INFO:	Done scanning directory,
loaded 0 plugin(s) from it.		
[2024-03-07T23:46:22.596+01:00]	INFO:	Load VideoEngine
settings		
[2024-03-07T23:46:22.596+01:00]	INFO:	Set thumbnail for
capture device sources		
[2024-03-07T23:46:22.597+01:00]	INFO:	Initialize video engine
[2024-03-07T23:46:22.598+01:00]	INFO:	Init Wire Runtime
[2024-03-07T23:46:22.855+01:00]	INFO:	Create
ShortcutPresetManager		
[2024-03-07T23:46:22.856+01:00]	INFO:	Install Shortcut Preset
preprocessor		
[2024-03-07T23:46:22.876+01:00]	INFO:	Create param view
factory		
[2024-03-07T23:46:22.876+01:00]	INFO:	Create ScreenSetupDriver
[2024-03-07T23:46:22.876+01:00]	INFO:	Create DmxController And
Load Settings		
[2024-03-07T23:46:22.876+01:00]	INFO:	Initializing ArtNet on
adapter en1.		
[2024-03-07T23:46:22.876+01:00]	INFO:	ArtNet initialization
succeeded.		
[2024-03-07T23:46:22.876+01:00]	INFO:	Load Fixture Presets
[2024-03-07T23:46:22.878+01:00]	INFO:	Install Screen Setup
Preset preprocessor		
[2024-03-07T23:46:22.878+01:00]	INFO:	Set ScreenSetup Presets
Directory: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/		
Advanced Output		
[2024-03-07T23:46:22.878+01:00]	INFO:	Load ScreenSetup Presets
[2024-03-07T23:46:22.886+01:00]	INFO:	Create
AdvancedScreenSetupWindow		
[2024-03-07T23:46:22.902+01:00]	INFO:	Set ScreenSetup Advanced
Preferences file: /Users/pbv-mac-rack/Documents/Resolume Arena/		
Preferences/AdvancedOutput.xml		
[2024-03-07T23:46:22.902+01:00]	INFO:	Enumerate displays and
position MainWindow on primary device		
[2024-03-07T23:46:22.902+01:00]	INFO:	Creating Output Device
from XML		
[2024-03-07T23:46:22.903+01:00]	INFO:	Init Screen Setup

[2024-03-07T23:46:22.907+01:00] INFO: Create Composition
[2024-03-07T23:46:22.921+01:00] INFO: Init TextureDatabase
[2024-03-07T23:46:22.921+01:00] INFO: Register Composition as
ExternalTextureProvider to the ScreenSetup
[2024-03-07T23:46:22.921+01:00] INFO: Register Composition
with controllers
[2024-03-07T23:46:22.923+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/WarpSpeed.wired
[2024-03-07T23:46:22.926+01:00] INFO: Wire patch is registered
as Effect WarpSpeed
[2024-03-07T23:46:22.926+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Tunnelines.wired
[2024-03-07T23:46:22.931+01:00] INFO: Wire patch is registered
as Source Tunnelines
[2024-03-07T23:46:22.937+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Tilt Shift.wired
[2024-03-07T23:46:22.938+01:00] INFO: Wire patch is registered
as Effect Tilt Shift
[2024-03-07T23:46:22.938+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Slice Outline.wired
[2024-03-07T23:46:22.939+01:00] INFO: Wire patch is registered
as Source Slice Outline
[2024-03-07T23:46:22.939+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Slice Delay.wired
[2024-03-07T23:46:22.941+01:00] INFO: Wire patch is registered
as Effect Slice Delay
[2024-03-07T23:46:22.942+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Shape Mask.wired
[2024-03-07T23:46:22.943+01:00] INFO: Wire patch is registered
as Effect Shape Mask
[2024-03-07T23:46:22.943+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/SearchLight.wired
[2024-03-07T23:46:22.945+01:00] INFO: Wire patch is registered
as Effect SearchLight
[2024-03-07T23:46:22.945+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/PiP.wired
[2024-03-07T23:46:22.946+01:00] INFO: Wire patch is registered
as Mixer PiP
[2024-03-07T23:46:22.946+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Grid Cloner.wired
[2024-03-07T23:46:22.951+01:00] INFO: Wire patch is registered
as Effect Grid Cloner
[2024-03-07T23:46:22.951+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Acuarela.wired
[2024-03-07T23:46:22.952+01:00] INFO: Wire patch is registered
as Effect Acuarela
[2024-03-07T23:46:22.953+01:00] INFO: Register Wire Patch /
Applications/Resume Arena/plugins/wire/Abstract Field.wired
[2024-03-07T23:46:22.955+01:00] INFO: Wire patch is registered
as Source Abstract Field
[2024-03-07T23:46:22.957+01:00] INFO: Load audio effect
presets
[2024-03-07T23:46:22.957+01:00] INFO: Load Application
Settings

[2024-03-07T23:46:22.957+01:00] settings	INFO:	Load Composition List
[2024-03-07T23:46:22.957+01:00] settings	INFO:	Load Extension List
[2024-03-07T23:46:22.957+01:00] settings	INFO:	Load Extensions Manager
[2024-03-07T23:46:22.958+01:00] settings	INFO:	Load Mixers Manager
[2024-03-07T23:46:22.958+01:00] Manager settings	INFO:	Load Recording Queue
[2024-03-07T23:46:22.958+01:00] Panel	INFO:	Create Layer Properties
[2024-03-07T23:46:22.958+01:00] Panel	INFO:	Create Clip Properties
[2024-03-07T23:46:22.958+01:00] Properties Panel	INFO:	Create Composition
[2024-03-07T23:46:22.958+01:00] Properties Panel	INFO:	Create Composition
[2024-03-07T23:46:22.959+01:00]	INFO:	Create Toolbar Panel
[2024-03-07T23:46:22.959+01:00]	INFO:	Create Shortcuts Panel
[2024-03-07T23:46:22.960+01:00] Panel	INFO:	Create File Browser
[2024-03-07T23:46:22.994+01:00] Panel	INFO:	Create Compositions
[2024-03-07T23:46:22.994+01:00]	INFO:	Create Effects Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Sources Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Help Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Clip Time Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Layer Group Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Slices Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create SMPTE Panel
[2024-03-07T23:46:22.995+01:00] Panel	INFO:	Create Render Queue
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Notes Panel
[2024-03-07T23:46:22.995+01:00]	INFO:	Create Recording Panel
[2024-03-07T23:46:22.996+01:00]	INFO:	Create UI manager
[2024-03-07T23:46:23.026+01:00] took: 0.02866 seconds	INFO:	Enumerating Compositions
[2024-03-07T23:46:23.044+01:00] preprocessor	INFO:	Install Layout Preset
[2024-03-07T23:46:23.044+01:00] accepted callback	INFO:	Set sparkle update
[2024-03-07T23:46:23.044+01:00] inspectors	INFO:	Attach Extension List
[2024-03-07T23:46:23.055+01:00] inspector	INFO:	Attach screen setup
[2024-03-07T23:46:23.055+01:00] inspector	INFO:	Attach SMPTE Panel
[2024-03-07T23:46:23.055+01:00] inspector	INFO:	Attach Undo Stack
[2024-03-07T23:46:23.055+01:00] inspector	INFO:	Attach Render Queue
[2024-03-07T23:46:23.056+01:00] inspector	INFO:	Attach Recording

[2024-03-07T23:46:23.056+01:00]	INFO:	Attach Clip Time Panel
inspector		
[2024-03-07T23:46:23.056+01:00]	INFO:	Attach Notes Panel
inspector		
[2024-03-07T23:46:23.056+01:00]	INFO:	Load auto-saved layout
[2024-03-07T23:46:23.104+01:00]	INFO:	Refresh MidiController
[2024-03-07T23:46:23.105+01:00]	INFO:	Load MidiController
settings		
[2024-03-07T23:46:23.105+01:00]	INFO:	Start MidiController
[2024-03-07T23:46:23.105+01:00]	INFO:	Load Compositon Server
settings		
[2024-03-07T23:46:23.105+01:00]	INFO:	Create renderer
[2024-03-07T23:46:23.105+01:00]	INFO:	Start renderer
[2024-03-07T23:46:23.105+01:00]	INFO:	Application successfully
initialized		
[2024-03-07T23:46:23.105+01:00]	INFO:	Initialise took: 8.57064
seconds		
[2024-03-07T23:46:23.154+01:00]	INFO:	loadStartupComposition:
Loading startup composition		
[2024-03-07T23:46:23.154+01:00]	INFO:	No composition was
loaded from the command line, opening last opened: "/Users/pbv-mac-		
rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"		
[2024-03-07T23:46:23.229+01:00]	INFO:	loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/		
Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"		
[2024-03-07T23:46:23.233+01:00]	INFO:	Reading composition
xml data		
[2024-03-07T23:46:23.237+01:00]	INFO:	Forking
composition reading		
[2024-03-07T23:46:23.335+01:00]	INFO:	Enumerating
Compositions took: 0.02874 seconds		
[2024-03-07T23:46:23.351+01:00]	INFO:	Composition
clearing is done		
[2024-03-07T23:46:23.351+01:00]	INFO:	Done reading
params, reading shortcut presets next		
[2024-03-07T23:46:23.361+01:00]	INFO:	Done reading
sync data, cleaning up		
[2024-03-07T23:46:23.379+01:00]	INFO:	Successfully read
composition xml		
[2024-03-07T23:46:23.379+01:00]	INFO:	Reading composition
state took: 0.14616 seconds		
[2024-03-07T23:46:23.379+01:00]	INFO:	Setting composition
high quality to: true		
[2024-03-07T23:46:23.380+01:00]	INFO:	Default color format
is now: RGBA16I		
[2024-03-07T23:46:23.380+01:00]	INFO:	Composition loading
finished, result: true		
[2024-03-07T23:46:23.380+01:00]	INFO:	Loading startup composition
finished		
[2024-03-07T23:46:23.408+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-07T23:46:23.410+01:00]	INFO:	OpenGLCanvas: New
context is created		
[2024-03-07T23:46:23.410+01:00]	INFO:	Initializing GPUMonitor
[2024-03-07T23:46:23.412+01:00]	INFO:	Successfully initialized

GPUMonitor, using OSX strategy.
[2024-03-07T23:46:23.412+01:00] INFO: Initializing renderer.
[2024-03-07T23:46:23.412+01:00] INFO: Initializing
TextureManager.
[2024-03-07T23:46:23.412+01:00] INFO: Successfully
initialized texture manager.
[2024-03-07T23:46:23.412+01:00] INFO: Loading shaders...
[2024-03-07T23:46:23.425+01:00] INFO: Successfully loaded
shaders.
[2024-03-07T23:46:23.425+01:00] INFO: Successfully initialized
renderer.
[2024-03-07T23:46:23.425+01:00] INFO: OpenGLComponent initialized
successfully.
[2024-03-07T23:46:23.430+01:00] INFO: Initializing OpenGLComponent
[2024-03-07T23:46:23.433+01:00] INFO: OpenGLCanvas: New
context is created
[2024-03-07T23:46:23.433+01:00] INFO: Initializing GPUMonitor
[2024-03-07T23:46:23.435+01:00] INFO: Successfully initialized
GPUMonitor, using OSX strategy.
[2024-03-07T23:46:23.435+01:00] INFO: Initializing renderer.
[2024-03-07T23:46:23.435+01:00] INFO: Initializing
TextureManager.
[2024-03-07T23:46:23.435+01:00] INFO: Successfully
initialized texture manager.
[2024-03-07T23:46:23.435+01:00] INFO: Loading shaders...
[2024-03-07T23:46:23.447+01:00] INFO: Successfully loaded
shaders.
[2024-03-07T23:46:23.448+01:00] INFO: Successfully initialized
renderer.
[2024-03-07T23:46:23.448+01:00] INFO: OpenGLComponent initialized
successfully.
[2024-03-07T23:46:23.583+01:00] INFO: Auto-saving layout
[2024-03-07T23:46:29.956+01:00] WARNING: Cannot select deck
'AJJAJJAJ', we're currently still loading.
[2024-03-07T23:46:31.073+01:00] WARNING: Cannot select deck
'ALLATOK', we're currently still loading.
[2024-03-07T23:46:31.966+01:00] WARNING: Cannot select deck 'LIBIDO',
we're currently still loading.
[2024-03-07T23:46:33.363+01:00] WARNING: Cannot select deck 'NYINA',
we're currently still loading.
[2024-03-07T23:46:38.979+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.
[2024-03-07T23:46:41.172+01:00] WARNING: Cannot select deck 'EGONIA',
we're currently still loading.
[2024-03-07T23:46:41.644+01:00] WARNING: Cannot select deck 'EGONIA',
we're currently still loading.
[2024-03-07T23:46:42.119+01:00] WARNING: Cannot select deck 'EGONIA',
we're currently still loading.
[2024-03-07T23:46:53.309+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.
[2024-03-07T23:46:53.488+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.
[2024-03-07T23:46:53.646+01:00] WARNING: Cannot select deck
'FORRADALOM', we're currently still loading.

[2024-03-07T23:46:53.822+01:00]WARNING: Cannot select deck 'FORRADALOM', we're currently still loading.
[2024-03-07T23:46:54.192+01:00]WARNING: Cannot select deck 'ALLATOK', we're currently still loading.
[2024-03-07T23:46:54.493+01:00]WARNING: Cannot select deck 'ALLATOK', we're currently still loading.
[2024-03-07T23:46:54.998+01:00]WARNING: Cannot select deck 'HALLELUJA', we're currently still loading.
[2024-03-07T23:46:55.195+01:00]WARNING: Cannot select deck 'HALLELUJA', we're currently still loading.
[2024-03-07T23:46:55.603+01:00]WARNING: Cannot select deck 'LIBIDO', we're currently still loading.

Resolume Arena 7.19.0 32728 built 4 March 2024

Log started: 8 Mar 2024 12:00:22am

[2024-03-08T00:00:22.382+01:00] INFO: Logging has started
[2024-03-08T00:00:22.394+01:00] INFO: Initializing application.
Command Line:
[2024-03-08T00:00:22.394+01:00] INFO: Initialise JuceResapiApp
[2024-03-08T00:00:22.394+01:00] INFO: Initialise ResApi
[2024-03-08T00:00:22.394+01:00] INFO: Initializing Resapi
[2024-03-08T00:00:22.394+01:00] INFO: Created
ParamCollection
[2024-03-08T00:00:22.394+01:00] INFO: Created TaskManager
with 22 threads.
[2024-03-08T00:00:22.394+01:00] INFO: Created
InputController
[2024-03-08T00:00:22.395+01:00] INFO: Created
DeviceChangeDetector
[2024-03-08T00:00:22.395+01:00] INFO: Creating
VideoFormatManager
[2024-03-08T00:00:22.395+01:00] INFO: Registering
basic formats
[2024-03-08T00:00:22.396+01:00] INFO: Registered 3
formats
[2024-03-08T00:00:22.396+01:00] INFO: Created
VideoFormatManager
[2024-03-08T00:00:22.396+01:00] INFO: Could not create
instance of IDeckLinkDiscovery - DeckLink drivers may not be
installed or not up-to-date.
[2024-03-08T00:00:22.454+01:00] INFO: Found AJA card:
Kona5-2x4K - 0 (fw: kona5.bit 2023/07/07 10:02:04) (driver
17.0.0.1022)
[2024-03-08T00:00:22.458+01:00] INFO: Creating
DisplayCollection
[2024-03-08T00:00:22.458+01:00] INFO: Created
DisplayCollection
[2024-03-08T00:00:22.458+01:00] INFO: Successfully setup
Resapi.
[2024-03-08T00:00:22.458+01:00] INFO: Initializing Resapi
graphics
[2024-03-08T00:00:22.467+01:00] INFO: ---Info main OpenGL

```

renderer---
[2024-03-08T00:00:22.467+01:00] INFO: Driver Vendor :
Apple
[2024-03-08T00:00:22.467+01:00] INFO: Renderer Name: Apple
M2 Ultra
[2024-03-08T00:00:22.467+01:00] INFO: Driver Version: 4.1
Metal - 88
[2024-03-08T00:00:22.467+01:00] INFO: OpenGL shader
language version: 4.10
[2024-03-08T00:00:22.467+01:00] INFO: Maximum Supported
OpenGL version: 4.1
[2024-03-08T00:00:22.467+01:00] INFO:
-----
[2024-03-08T00:00:22.467+01:00] INFO: Initializing
GPUMonitor
[2024-03-08T00:00:22.468+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-08T00:00:22.468+01:00] INFO: Initializing
renderer.
[2024-03-08T00:00:22.468+01:00] INFO: Initializing
TextureManager.
[2024-03-08T00:00:22.468+01:00] INFO: Successfully
initialized texture manager.
[2024-03-08T00:00:22.468+01:00] INFO: Loading
shaders...
[2024-03-08T00:00:22.480+01:00] INFO: Successfully
loaded shaders.
[2024-03-08T00:00:22.481+01:00] INFO: Successfully
initialized renderer.
[2024-03-08T00:00:22.483+01:00] INFO: Initializing
GPUMonitor
[2024-03-08T00:00:22.484+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-08T00:00:22.484+01:00] INFO: Initializing
renderer.
[2024-03-08T00:00:22.484+01:00] INFO: Initializing
TextureManager.
[2024-03-08T00:00:22.485+01:00] INFO: Successfully
initialized texture manager.
[2024-03-08T00:00:22.485+01:00] INFO: Loading
shaders...
[2024-03-08T00:00:22.496+01:00] INFO: Successfully
loaded shaders.
[2024-03-08T00:00:22.496+01:00] INFO: Successfully
initialized renderer.
[2024-03-08T00:00:22.497+01:00] INFO: Initializing
GPUMonitor
[2024-03-08T00:00:22.499+01:00] INFO: Successfully
initialized GPUMonitor, using OSX strategy.
[2024-03-08T00:00:22.499+01:00] INFO: Initializing
renderer.
[2024-03-08T00:00:22.499+01:00] INFO: Initializing
TextureManager.
[2024-03-08T00:00:22.499+01:00] INFO: Successfully

```

initialized texture manager.		
[2024-03-08T00:00:22.499+01:00]	INFO:	Loading
shaders...		
[2024-03-08T00:00:22.510+01:00]	INFO:	Successfully
loaded shaders.		
[2024-03-08T00:00:22.510+01:00]	INFO:	Successfully
initialized renderer.		
[2024-03-08T00:00:22.510+01:00]	INFO:	Initializing
GPUMonitor		
[2024-03-08T00:00:22.511+01:00]	INFO:	Successfully
initialized GPUMonitor, using OSX strategy.		
[2024-03-08T00:00:22.511+01:00]	INFO:	Determining
AutoDetect setting		
[2024-03-08T00:00:22.511+01:00]	INFO:	Immutable
Buffers supported: false		
[2024-03-08T00:00:22.511+01:00]	INFO:	GPU Monitoring
supported: true		
[2024-03-08T00:00:22.511+01:00]	INFO:	Autodetect would use
inline transfers		
[2024-03-08T00:00:22.511+01:00]	INFO:	Initializing
TextureUploader		
[2024-03-08T00:00:22.511+01:00]	INFO:	Successfully
initialized TextureUploader		
[2024-03-08T00:00:22.512+01:00]	INFO:	Successfully initialized
Resapi graphics.		
[2024-03-08T00:00:22.512+01:00]	INFO:	Install default
PathParser		
[2024-03-08T00:00:22.512+01:00]	INFO:	Enumerate fonts
[2024-03-08T00:00:23.261+01:00]	ERROR:	Font enumeration error
in file: /System/Library/Fonts/Supplemental/NISC18030.ttf. Bitmap		
only fonts are not supported. Skipping.		
[2024-03-08T00:00:23.859+01:00]	ERROR:	Font enumeration error
in file: /System/Library/Fonts/Apple Color Emoji.ttc. Bitmap only		
fonts are not supported. Skipping.		
[2024-03-08T00:00:23.895+01:00]	INFO:	Find default fonts
[2024-03-08T00:00:23.895+01:00]	INFO:	Create Application
Object		
[2024-03-08T00:00:23.896+01:00]	INFO:	Setting up default
composition settings.		
[2024-03-08T00:00:23.896+01:00]	INFO:	Resapi:
setCurrentApplication		
[2024-03-08T00:00:23.896+01:00]	INFO:	Disable screen saver
[2024-03-08T00:00:23.897+01:00]	INFO:	Print version info
[2024-03-08T00:00:23.897+01:00]	INFO:	Major Version: 7
[2024-03-08T00:00:23.897+01:00]	INFO:	Minor Version: 19
[2024-03-08T00:00:23.897+01:00]	INFO:	Micro Version: 0
[2024-03-08T00:00:23.897+01:00]	INFO:	Revision: 32728
[2024-03-08T00:00:23.897+01:00]	INFO:	Revision string:
rev32728		
[2024-03-08T00:00:23.897+01:00]	INFO:	Version string with
revision: 7.19.0 32728		
[2024-03-08T00:00:23.897+01:00]	INFO:	Version string without
revision: 7.19.0		
[2024-03-08T00:00:23.897+01:00]	INFO:	Print application paths

[2024-03-08T00:00:23.897+01:00] INFO: Executable Path: / Applications/Resolume Arena
[2024-03-08T00:00:23.897+01:00] INFO: User Documents Path: / Users/pbv-mac-rack/Documents/Resolume Arena
[2024-03-08T00:00:23.897+01:00] INFO: Default Data Path: / Applications/Resolume Arena/default
[2024-03-08T00:00:23.897+01:00] INFO: Common Data Path: / Library/Application Support/Resolume Arena
[2024-03-08T00:00:23.897+01:00] INFO: Preferences Path: / Users/pbv-mac-rack/Documents/Resolume Arena/Preferences
[2024-03-08T00:00:23.897+01:00] INFO: Media Path: / Applications/Resolume Arena/media
[2024-03-08T00:00:23.897+01:00] INFO: Compositions Path: / Users/pbv-mac-rack/Documents/Resolume Arena/Compositions
[2024-03-08T00:00:23.898+01:00] INFO: Default Presets Path:
[2024-03-08T00:00:23.898+01:00] INFO: User Presets Path: / Users/pbv-mac-rack/Documents/Resolume Arena/Presets
[2024-03-08T00:00:23.898+01:00] INFO: Video Effects Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Video Effects
[2024-03-08T00:00:23.898+01:00] INFO: Audio Effects Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Audio Effects
[2024-03-08T00:00:23.898+01:00] INFO: Video Sources Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Sources
[2024-03-08T00:00:23.898+01:00] INFO: Video Mixers Presets Path: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/Mixers
[2024-03-08T00:00:23.898+01:00] INFO: Audio Plugins Path: / Applications/Resolume Arena/plugins/afx
[2024-03-08T00:00:23.898+01:00] INFO: Video Plugins Path:
[2024-03-08T00:00:23.898+01:00] INFO: Previews Path: /Users/pbv-mac-rack/Library/Application Support/Resolume Arena/previews
[2024-03-08T00:00:23.898+01:00] INFO: Print system info
[2024-03-08T00:00:23.898+01:00] INFO: Operating system: Mac OSX 14.2
[2024-03-08T00:00:23.898+01:00] INFO: OS 64 bit: Yes
[2024-03-08T00:00:23.898+01:00] INFO: CPU vendor: Apple
[2024-03-08T00:00:23.898+01:00] INFO: CPU speed: 2400MHz
[2024-03-08T00:00:23.898+01:00] INFO: Number of CPUs: 24
[2024-03-08T00:00:23.898+01:00] INFO: Memory size: 196608MB
[2024-03-08T00:00:23.898+01:00] INFO: System language is: en
[2024-03-08T00:00:23.898+01:00] INFO: Locate preferences directory
[2024-03-08T00:00:23.898+01:00] INFO: Locate settings file
[2024-03-08T00:00:23.899+01:00] INFO: Copy Default Effect, Source, Envelope, Color Palette, Layout, Advanced Screensetup Presets if needed
[2024-03-08T00:00:23.912+01:00] INFO: No Default Presets copied!
[2024-03-08T00:00:23.912+01:00] INFO: Load Application settings
[2024-03-08T00:00:23.912+01:00] INFO: Install languages
[2024-03-08T00:00:23.914+01:00] INFO: Get Typeface specified by language and set for LookAndFeel

[2024-03-08T00:00:23.915+01:00] INFO: NotoSansRegular.ttf
resource size in bytes : 313144
[2024-03-08T00:00:23.915+01:00] INFO: NotoSansBold.ttf
resource size in bytes : 313792
[2024-03-08T00:00:23.915+01:00] INFO: NotoMonoRegular.ttf
resource size in bytes : 107848
[2024-03-08T00:00:23.915+01:00] INFO: createSystemTypefaceFor
for typeFaceData.regular succesful : Noto Sans
[2024-03-08T00:00:23.915+01:00] INFO: createSystemTypefaceFor
for typeFaceData.bold succesful : Noto Sans
[2024-03-08T00:00:23.916+01:00] INFO: createSystemTypefaceFor
for typeFaceData.mono succesful : Noto Mono
[2024-03-08T00:00:23.916+01:00] INFO: Init Colour scheme for
user interface
[2024-03-08T00:00:23.916+01:00] INFO: Create LookAndFeel
[2024-03-08T00:00:23.916+01:00] INFO: Set LookAndFeel
[2024-03-08T00:00:23.916+01:00] INFO: Create InputReceiver
[2024-03-08T00:00:23.916+01:00] INFO: Create
ApplicationController
[2024-03-08T00:00:23.917+01:00] INFO: Creating
NDIVideoServerManager
[2024-03-08T00:00:23.917+01:00] INFO: Initializing NDI
library
[2024-03-08T00:00:23.917+01:00] INFO: Successfully
initialized NDI library
[2024-03-08T00:00:24.014+01:00] INFO: Created
NDIVideoServerManager
[2024-03-08T00:00:24.026+01:00] INFO: Load HelpController file
[2024-03-08T00:00:24.027+01:00] INFO: Create AudioEngine
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst
Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-08T00:00:24.423+01:00] INFO: Install Audio Effect


```

Preset preprocessor
[2024-03-08T00:00:24.423+01:00] INFO: Update Composition List
[2024-03-08T00:00:24.467+01:00] INFO: Enumerating Compositions
took: 0.04420 seconds
[2024-03-08T00:00:24.467+01:00] INFO: Initializing OSC
[2024-03-08T00:00:24.469+01:00] INFO: Create MidiController
[2024-03-08T00:00:24.469+01:00] INFO: Wire documents patches
not found in location: /Users/pbv-mac-rack/Documents/Resolume Wire/
Patches
[2024-03-08T00:00:24.469+01:00] INFO: User compiled patches
not found in location: /Users/Shared/Resolume Wire/Patches
[2024-03-08T00:00:24.580+01:00] INFO: Libwire API version: 8
[2024-03-08T00:00:24.580+01:00] INFO: Expected API version: 8
[2024-03-08T00:00:25.033+01:00] INFO: Install Video Source
Preset preprocessor
[2024-03-08T00:00:25.033+01:00] INFO: Install Video Effect
Preset preprocessor
[2024-03-08T00:00:25.033+01:00] INFO: Install Animation Preset
preprocessor
[2024-03-08T00:00:25.033+01:00] INFO: Loading Animation
presets
[2024-03-08T00:00:25.035+01:00] INFO: Loading Render and
Recording presets
[2024-03-08T00:00:25.035+01:00] INFO: Loading Render presets
[2024-03-08T00:00:25.036+01:00] INFO: Load AudioEngine
settings and initialise audio engine
[2024-03-08T00:00:25.036+01:00] INFO: Changing audio setup to:
[2024-03-08T00:00:25.036+01:00] INFO: Device Type:
CoreAudio
[2024-03-08T00:00:25.036+01:00] INFO: Output Device: Mac
Studio hangszóró
[2024-03-08T00:00:25.036+01:00] INFO: Input Device: None
[2024-03-08T00:00:25.036+01:00] INFO: Samplerate: 48000
[2024-03-08T00:00:25.036+01:00] INFO: BlockSize:
default
[2024-03-08T00:00:25.036+01:00] INFO: Output Channels: 11
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume EQ-3.vst
Creating VST instance: Resolume EQ
Initialising VST: Resolume EQ (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Distortion.vst
Creating VST instance: Resolume Distortion
Initialising VST: Resolume Distortion (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Low-Pass.vst
Creating VST instance: Resolume Low-Pass
Initialising VST: Resolume Low-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Flanger.vst
Creating VST instance: Resolume Flanger
Initialising VST: Resolume Flanger (1.1.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume High-Pass.vst

```

```

Creating VST instance: Resolume High-Pass
Initialising VST: Resolume High-Pass (1.0.0.0)
Attempting to load VST: /Applications/Resolume Arena/plugins/afx/
Resolume Bitcrusher.vst
Creating VST instance: Resolume Bitcrusher
Initialising VST: Resolume Bitcrusher (1.0.0.0)
[2024-03-08T00:00:25.115+01:00] INFO: Load SMPTE settings
[2024-03-08T00:00:25.116+01:00] INFO: Load TCNet network
settings
[2024-03-08T00:00:25.116+01:00] INFO: Setup Generator presets
directory
[2024-03-08T00:00:25.116+01:00] INFO: Setup Effect presets
directory
[2024-03-08T00:00:25.116+01:00] INFO: Setup Mixer presets
directory
[2024-03-08T00:00:25.116+01:00] INFO: Enabling NDI support
[2024-03-08T00:00:25.116+01:00] INFO: Setup Source presets
directory
[2024-03-08T00:00:25.116+01:00] INFO: Creating
VideoSourceManager
[2024-03-08T00:00:25.116+01:00] INFO: Created
VideoSourceManager
[2024-03-08T00:00:25.116+01:00] INFO: Register internal
renderpasses
[2024-03-08T00:00:25.164+01:00] INFO: Register application
specific renderpasses and sources
[2024-03-08T00:00:25.164+01:00] INFO: Get Primary Context
[2024-03-08T00:00:25.164+01:00] INFO: Create VideoEngine
[2024-03-08T00:00:25.164+01:00] INFO:
scanDirectoryForExtensions: scanning directory '/Users/pbv-mac-rack/
Documents/Resolume Arena/Extra Effects'
[2024-03-08T00:00:25.164+01:00] INFO: Done scanning directory,
loaded 0 plugin(s) from it.
[2024-03-08T00:00:25.165+01:00] INFO: Load VideoEngine
settings
[2024-03-08T00:00:25.165+01:00] INFO: Set thumbnail for
capture device sources
[2024-03-08T00:00:25.166+01:00] INFO: Initialize video engine
[2024-03-08T00:00:25.167+01:00] INFO: Init Wire Runtime
[2024-03-08T00:00:25.422+01:00] INFO: Create
ShortcutPresetManager
[2024-03-08T00:00:25.422+01:00] INFO: Install Shortcut Preset
preprocessor
[2024-03-08T00:00:25.436+01:00] INFO: Create param view
factory
[2024-03-08T00:00:25.436+01:00] INFO: Create ScreenSetupDriver
[2024-03-08T00:00:25.436+01:00] INFO: Create DmxController And
Load Settings
[2024-03-08T00:00:25.436+01:00] INFO: Initializing ArtNet on
adapter en1.
[2024-03-08T00:00:25.437+01:00] INFO: ArtNet initialization
succeeded.
[2024-03-08T00:00:25.437+01:00] INFO: Load Fixture Presets
[2024-03-08T00:00:25.438+01:00] INFO: Install Screen Setup

```

Preset preprocessor

[2024-03-08T00:00:25.439+01:00] INFO: Set ScreenSetup Presets

Directory: /Users/pbv-mac-rack/Documents/Resolume Arena/Presets/

Advanced Output

[2024-03-08T00:00:25.439+01:00] INFO: Load ScreenSetup Presets

[2024-03-08T00:00:25.448+01:00] INFO: Create

AdvancedScreenSetupWindow

[2024-03-08T00:00:25.461+01:00] INFO: Set ScreenSetup Advanced

Preferences file: /Users/pbv-mac-rack/Documents/Resolume Arena/

Preferences/AdvancedOutput.xml

[2024-03-08T00:00:25.461+01:00] INFO: Enumerate displays and
position MainWindow on primary device

[2024-03-08T00:00:25.462+01:00] INFO: Creating Output Device
from XML

[2024-03-08T00:00:25.462+01:00] INFO: Init Screen Setup

[2024-03-08T00:00:25.466+01:00] INFO: Create Composition

[2024-03-08T00:00:25.476+01:00] INFO: Init TextureDatabase

[2024-03-08T00:00:25.476+01:00] INFO: Register Composition as

ExternalTextureProvider to the ScreenSetup

[2024-03-08T00:00:25.476+01:00] INFO: Register Composition

with controllers

[2024-03-08T00:00:25.478+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/WarpSpeed.wired

[2024-03-08T00:00:25.481+01:00] INFO: Wire patch is registered
as Effect WarpSpeed

[2024-03-08T00:00:25.481+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Tunnelines.wired

[2024-03-08T00:00:25.485+01:00] INFO: Wire patch is registered
as Source Tunnelines

[2024-03-08T00:00:25.489+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Tilt Shift.wired

[2024-03-08T00:00:25.489+01:00] INFO: Wire patch is registered
as Effect Tilt Shift

[2024-03-08T00:00:25.490+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Slice Outline.wired

[2024-03-08T00:00:25.490+01:00] INFO: Wire patch is registered
as Source Slice Outline

[2024-03-08T00:00:25.490+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Slice Delay.wired

[2024-03-08T00:00:25.492+01:00] INFO: Wire patch is registered
as Effect Slice Delay

[2024-03-08T00:00:25.492+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Shape Mask.wired

[2024-03-08T00:00:25.493+01:00] INFO: Wire patch is registered
as Effect Shape Mask

[2024-03-08T00:00:25.493+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/SearchLight.wired

[2024-03-08T00:00:25.494+01:00] INFO: Wire patch is registered
as Effect SearchLight

[2024-03-08T00:00:25.495+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/PiP.wired

[2024-03-08T00:00:25.495+01:00] INFO: Wire patch is registered
as Mixer PiP

[2024-03-08T00:00:25.495+01:00] INFO: Register Wire Patch /

```

Applications/Resolume Arena/plugins/wire/Grid Cloner.wired
[2024-03-08T00:00:25.499+01:00] INFO: Wire patch is registered
as Effect Grid Cloner
[2024-03-08T00:00:25.499+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Acuarela.wired
[2024-03-08T00:00:25.500+01:00] INFO: Wire patch is registered
as Effect Acuarela
[2024-03-08T00:00:25.500+01:00] INFO: Register Wire Patch /
Applications/Resolume Arena/plugins/wire/Abstract Field.wired
[2024-03-08T00:00:25.502+01:00] INFO: Wire patch is registered
as Source Abstract Field
[2024-03-08T00:00:25.504+01:00] INFO: Load audio effect
presets
[2024-03-08T00:00:25.504+01:00] INFO: Load Application
Settings
[2024-03-08T00:00:25.504+01:00] INFO: Load Composition List
settings
[2024-03-08T00:00:25.504+01:00] INFO: Load Extension List
settings
[2024-03-08T00:00:25.504+01:00] INFO: Load Extensions Manager
settings
[2024-03-08T00:00:25.504+01:00] INFO: Load Mixers Manager
settings
[2024-03-08T00:00:25.504+01:00] INFO: Load Recording Queue
Manager settings
[2024-03-08T00:00:25.505+01:00] INFO: Create Layer Properties
Panel
[2024-03-08T00:00:25.505+01:00] INFO: Create Clip Properties
Panel
[2024-03-08T00:00:25.505+01:00] INFO: Create Composition
Properties Panel
[2024-03-08T00:00:25.505+01:00] INFO: Create Composition
Properties Panel
[2024-03-08T00:00:25.505+01:00] INFO: Create Toolbar Panel
[2024-03-08T00:00:25.505+01:00] INFO: Create Shortcuts Panel
[2024-03-08T00:00:25.507+01:00] INFO: Create File Browser
Panel
[2024-03-08T00:00:25.537+01:00] INFO: Create Compositions
Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Effects Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Sources Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Help Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Clip Time Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Layer Group Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Slices Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create SMPTE Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Render Queue
Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Notes Panel
[2024-03-08T00:00:25.538+01:00] INFO: Create Recording Panel
[2024-03-08T00:00:25.539+01:00] INFO: Create UI manager
[2024-03-08T00:00:25.567+01:00] INFO: Enumerating Compositions
took: 0.02676 seconds
[2024-03-08T00:00:25.582+01:00] INFO: Install Layout Preset

```

```

preprocessor
[2024-03-08T00:00:25.582+01:00] INFO: Set sparkle update
accepted callback
[2024-03-08T00:00:25.582+01:00] INFO: Attach Extension List
inspectors
[2024-03-08T00:00:25.591+01:00] INFO: Attach screen setup
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Attach SMPTE Panel
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Attach Undo Stack
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Attach Render Queue
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Attach Recording
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Attach Clip Time Panel
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Attach Notes Panel
inspector
[2024-03-08T00:00:25.591+01:00] INFO: Load auto-saved layout
[2024-03-08T00:00:25.629+01:00] INFO: Refresh MidiController
[2024-03-08T00:00:25.636+01:00] INFO: Load MidiController
settings
[2024-03-08T00:00:25.649+01:00] INFO: Start detecting control
surfaces on Launch Control XL, starting with Feedback Detection
[2024-03-08T00:00:25.659+01:00] INFO: Start MidiController
[2024-03-08T00:00:25.783+01:00] INFO: Load Compositon Server
settings
[2024-03-08T00:00:25.785+01:00] INFO: Create renderer
[2024-03-08T00:00:25.785+01:00] INFO: Start renderer
[2024-03-08T00:00:25.785+01:00] INFO: Application successfully
initialized
[2024-03-08T00:00:25.785+01:00] INFO: Initialise took: 3.39089
seconds
[2024-03-08T00:00:25.835+01:00] INFO: loadStartupComposition:
Loading startup composition
[2024-03-08T00:00:25.835+01:00] INFO: No composition was
loaded from the command line, opening last opened: "/Users/pbv-mac-
rack/Documents/Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"
[2024-03-08T00:00:25.890+01:00] INFO: loadComposition: Loading
composition from content. File: "/Users/pbv-mac-rack/Documents/
Resolume Arena/Compositions/QUIMBY_MVM_BASE_03.avc"
[2024-03-08T00:00:25.893+01:00] INFO: Reading composition
xml data
[2024-03-08T00:00:25.898+01:00] INFO: Forking
composition reading
[2024-03-08T00:00:25.984+01:00] INFO: Enumerating
Compositions took: 0.02780 seconds
[2024-03-08T00:00:25.996+01:00] INFO: Composition
clearing is done
[2024-03-08T00:00:25.996+01:00] INFO: Done reading
params, reading shortcut presets next
[2024-03-08T00:00:26.004+01:00] INFO: Done reading
sync data, cleaning up

```

[2024-03-08T00:00:26.018+01:00]	INFO:	Successfully read composition xml
[2024-03-08T00:00:26.018+01:00]	INFO:	Reading composition state took: 0.12445 seconds
[2024-03-08T00:00:26.018+01:00]	INFO:	Setting composition high quality to: true
[2024-03-08T00:00:26.018+01:00]	INFO:	Default color format is now: RGBA16I
[2024-03-08T00:00:26.019+01:00]	INFO:	Composition loading finished, result: true
[2024-03-08T00:00:26.019+01:00]	INFO:	Loading startup composition finished
[2024-03-08T00:00:26.073+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-08T00:00:26.076+01:00]	INFO:	OpenGLCanvas: New context is created
[2024-03-08T00:00:26.076+01:00]	INFO:	Initializing GPUMonitor
[2024-03-08T00:00:26.078+01:00]	INFO:	Successfully initialized GPUMonitor, using OSX strategy.
[2024-03-08T00:00:26.078+01:00]	INFO:	Initializing renderer.
[2024-03-08T00:00:26.078+01:00]	INFO:	Initializing TextureManager.
[2024-03-08T00:00:26.078+01:00]	INFO:	Successfully initialized texture manager.
[2024-03-08T00:00:26.078+01:00]	INFO:	Loading shaders...
[2024-03-08T00:00:26.091+01:00]	INFO:	Successfully loaded shaders.
[2024-03-08T00:00:26.091+01:00]	INFO:	Successfully initialized renderer.
[2024-03-08T00:00:26.091+01:00]	INFO:	OpenGLComponent initialized successfully.
[2024-03-08T00:00:26.092+01:00]	INFO:	Initializing OpenGLComponent
[2024-03-08T00:00:26.094+01:00]	INFO:	OpenGLCanvas: New context is created
[2024-03-08T00:00:26.094+01:00]	INFO:	Initializing GPUMonitor
[2024-03-08T00:00:26.096+01:00]	INFO:	Successfully initialized GPUMonitor, using OSX strategy.
[2024-03-08T00:00:26.096+01:00]	INFO:	Initializing renderer.
[2024-03-08T00:00:26.096+01:00]	INFO:	Initializing TextureManager.
[2024-03-08T00:00:26.096+01:00]	INFO:	Successfully initialized texture manager.
[2024-03-08T00:00:26.096+01:00]	INFO:	Loading shaders...
[2024-03-08T00:00:26.108+01:00]	INFO:	Successfully loaded shaders.
[2024-03-08T00:00:26.108+01:00]	INFO:	Successfully initialized renderer.
[2024-03-08T00:00:26.108+01:00]	INFO:	OpenGLComponent initialized successfully.
[2024-03-08T00:00:26.265+01:00]	INFO:	Auto-saving layout
[2024-03-08T00:00:26.331+01:00]	INFO:	Failed to detect Feedback Detection on port Launch Control XL
[2024-03-08T00:00:26.331+01:00]	INFO:	Now detecting Akai APC on port Launch Control XL
[2024-03-08T00:00:26.437+01:00]	INFO:	MIDI port Launch Control XL

now has control surface NULL
[2024-03-08T00:00:45.074+01:00] INFO: Auto-saving layout
[2024-03-08T00:01:00.803+01:00] INFO: Auto-saving layout
[2024-03-08T00:01:26.789+01:00] INFO: Start detecting control
surfaces on Launch Control XL, starting with Feedback Detection
[2024-03-08T00:01:26.940+01:00] INFO: Failed to detect Feedback
Detection on port Launch Control XL
[2024-03-08T00:01:26.940+01:00] INFO: Now detecting Akai APC on
port Launch Control XL
[2024-03-08T00:01:27.052+01:00] INFO: MIDI port Launch Control XL
now has control surface NULL